

Episode 7 - "It's Been Fun But It Hasn't Been Real Fun"

Jeff Probst: <narration> Previously on Survivor... <The camera shows two elephants tromping through the grassland, and then cuts ahead to show Paloma and Ace whispering to each other>

Ace: <to Paloma> You and I need to get this *idol*... <The camera zooms in on Paloma>

Jeff Probst: <narration> At Fang, Ace conned Paloma into giving him the clues for the hidden Immunity Idol... <The camera continues to show both Ace and Paloma talking>

Ace: <to Paloma> I think I have a greater physical capacity to *dig*, <Paloma says "Yeah"> so I could find it a lot more *expeditiously* and without arousing any suspicion... <Paloma subtly nods her head>

Jeff Probst: <narration> And then, in one of the most *despicable* moves in Survivor history, <Ace can be seen digging frantically under the tribe flag> he stole it from right under her nose. <The camera shows a rapid view of Paloma, before turning back to Ace, who unearths the idol>

Ace: <to camera> That was not difficult. That was actually quite *effortless*, really. <Ace begins to re-cover the hole with dirt> Now I literally *do* have an *ace* up my sleeve. <Ace is shown again>

Ace - CONFESSIONAL: I can't believe Paloma actually *told* me exactly where the idol was. <laughs> I mean, *Paloma's* not gonna know I *found* it... <laughs> <The camera zooms in on the idol>

Jeff Probst: <narration> But Paloma wasn't as naïve as Ace *thought*... <Paloma is shown>

Paloma - CONFESSIONAL: My opinion is definitely that Ace found the idol and now he's trying to, like, *hoard* it and keep it for himself. <The camera shows a clip of Ace stashing the idol in a bush>

Jeff Probst: <narration> And she vowed that Ace would get his just deserts... <Ace is shown next>

Paloma - CONFESSIONAL: I'll pretend that I believe him and I'm still *with* him, but like, I'm *not*. <The camera scrolls back over to a confident Ace> Ace is askin' for a *blinds*ide... <A clip of Bob, Charlie, and Jacquie walking down to Kota's dock is then shown next, as the camera focuses on them>

Jeff Probst: <narration> At Kota, the entire tribe appeared *united*, except for *Corinne*, <The camera then shows Corinne by herself> who felt trapped with a group of people she couldn't get along with...

Corinne - CONFESSIONAL: This is somebody's idea of a cruel joke. These people have no *personalities*. <Bob is then shown next> I mean, I have more personality than most of these people put together. <Another close-up view of a glaring Corinne is shown> I'm definitely not Kota. I'm Fang.

Jeff Probst: <narration> But beneath the surface, the happy tribe was beginning to fracture, as Marcus and Bob both competed for Jacquie's loyalty. <Both Marcus and Jacquie are shown talking>

Jacquie: <to Marcus> But how can you not love *Bob*? <laughs> I mean, he works so *hard*...

Marcus: <to Jacquie> You've been my #1 ally this whole time. <Jacquie says "I *know*, and you are too"> I've never wavered from that... <A conflicted Jacquie is then shown again>

Marcus - CONFESSIONAL: I *definitely* see Bob as a threat because I want to make it all the way in this game with Jacquie, <A clip of both Marcus and Jacquie walking back towards camp is shown> but for some *reason*, I feel like she really wants to keep *Bob*, and if that's the case then, that does *nothing* for me. <A view of a flickering flame is shown, before the camera fades out to show Bob>

Jeff Probst: <narration> And Corinne resorted to blackmail to keep herself and her ally, Ace, in the game... <A wide view of Charlie, Dan, and Corinne talking by the lake is then shown next>

Corinne: If Ace goes, *you* go; <A surprised Dan looks up> and <long pause> if *I* get voted out, <A wide-eyed Charlie is shown with an uneasy look on his face> Ace is voting out *Paloma*, so we're all stuck in this together at *least* until the *merge*. <The camera continues to show Charlie>

Charlie - CONFESSIONAL: I'm definitely gonna turn it around on her and deal her that same card right back because I don't like being threatened; <short pause> especially not by *Corinne*... <The camera then cuts ahead to show a grinning Corinne jogging up to the luxurious hut at Exile>

Jeff Probst: <narration> On Exile, <Corinne can be seen relaxing in the hammock> Corinne chose Comfort and learned the next clue to the whereabouts of the hidden

Immunity Idol... <Corinne is then shown unrolling a piece of parchment, as she reads "Clue #5" aloud>

Corinne: *Where could it be, salvation's deep bed? Under something yellow or under something red.*

Corinne: <sarcastically> Gee, *that's* not obvious! <A clip from the Immunity Challenge is shown>

Jeff Probst: *Corinne* not doin' much... <A careless Corinne is shown barely contributing for **Kota**>

Jeff Probst: <narration> And in spite of a plot by Corinne to intentionally throw the *challenge*, <The camera shows Marcus pulling himself forward> Marcus led his tribe to victory at the Immunity Challenge... <Marcus grabs the yellow flag and holds it up, before plunging it back into the mud>

Jeff Probst: <shouting> **Kota** wins Immunity! <A worn-out Ace is then shown collapsing in the mud>

Sugar: That *sucks*... <The camera then shows the defeated **Fang** members returning back to camp>

Jeff Probst: <narration> With **Fang** facing their second Tribal Council in a row, Ace made another attempt to blindside Paloma... <Ace and Ken are shown sitting on **Fang**'s dock together>

Ace: I mean, I gave you Gillian *last* time, so I'm asking for it to be *Paloma*, you know? <Ken nods>

Ken: <to Ace> That makes sense... <Another close-up view of Ace is shown next>

Jeff Probst: <narration> But Randy and Ken were suspicious of his intentions and considered voting him out of the game instead. <The camera cuts ahead to show Randy, Ken, Crystal, and G.C.>

Ken: Right now, we have two options: <short pause> either we vote out *Sugar*, or we blindside *Ace* and vote him out; <G.C. is now shown with an uneasy look on his face> we have four votes...

Crystal: <to Ken> *No*. <Ken asks "Why *not*?"> We have to vote *Sugar*. <Sugar is then shown>

Jeff Probst: <narration> But it was *Crystal* who pushed for her long-time enemy, Sugar, to go, <'Tally the Vote' play, as the camera shows an aerial view of the Tribal Council village, before fading out to show the seven **Fang** members> and at Tribal Council... <The camera shows a contemplative Ace>

Ace: The only people who really know what's going on with the idol are the people who've been to *Exile*, <The camera shows Randy listening intently> which is Paloma and Randy... <A close-up view of Paloma is shown, as she makes a slight frown. Crystal then raises her eyebrows>

Jeff Probst: <narration> Ace lied *again* about the hidden Immunity Idol, <The camera abruptly cuts ahead to show Paloma holding up her vote for Sugar> but Paloma followed Dan's advice and helped the alliance of Randy, Ken, Crystal, and *G.C.* <Rapid clips of the four alliance members are now shown> vote weak link, *Sugar*, out of the tribe. <Jeff reveals the deciding vote to the castaways>

Sugar: Randy, you *did* lie; <A careless Randy stares ahead> Kenny, you're a little weasel. <A wide view of the six remaining **Fang** members is then shown> And G.C., don't listen to *Crystal* all the time... <The camera now shows Sugar placing her torch into the slot in front of Jeff>

Jeff Probst: Sugar, the tribe has spoken. <Jeff can now be seen snuffing out Sugar's torch>

Jeff Probst: <narration> *Twelve* are left. <The camera shows Ace grabbing his torch> *Who* will be voted out tonight? <An aerial view of the Tribal Council village is shown, as the screen fades out>

Opening Credits: 'Ancient Voices of Gabon' begins to play, as the camera shows a close-up view of the blazing sun shining down on the African grassland, and then abruptly cuts ahead to show a circle of silhouetted tribal dancers. A hippo can be seen emerging from the water and opening its mouth widely, before the **Survivor: Gabon** logo flashes onto the screen for a quick second. Two elephants are shown tromping side-by-side, before the camera shows an aerial view of a grassy cirque. The words "**18 Castaways**" now appear, as the camera shows a rapid clip of the nine **Fang** tribe members hiking through the grasslands. Their tribe name is then shown on a red challenge flag. The first castaway to be shown is **Corinne**. A clip of her walking in front of her tribe's hut is shown, before the camera shows a close-up view of a color-enhanced photo of her grinning. **Ace** is shown using a makeshift "fire bow," as he attempts to start a fire. The camera now cuts ahead to show a medium-sized photo of him with flames

flickering around it. A close-up view of a gorilla hanging on to two branches is shown. The camera shows **Michelle** pointing something out on the map, and then scrolls up to her face. A rapid clip of her smiling in a brightly colored photo is now shown. A rapid clip of an eagle perched watchfully in the treetops is shown next. **Gillian** is shown, as she walks through a grassy area. A large black-and-white photo of her with water running down it is then shown. The next castaway is **Charlie**. He is shown carrying an armful of firewood, before the camera abruptly cuts ahead to show a close-up photo of him smiling along the left side of the screen. **Dan** is then shown tethered to several tribemates, as he runs during the first Immunity Challenge. He is now shown in a faraway black-and-white photo. The camera rapidly zooms in on it, and focuses on it for a second, before fading out to show a hippo with its head half-submerged underwater. **Ken** can be seen working on repairing his tribe's hut. He is then shown in a medium-sized photo with water running down the left side of it. A clip of **Paloma** walking during the opening hike is shown. A brightly colored photo of her smiling widely is then shown. The camera shows a close-up view of a smirking **Randy**, before a large black-and-white photo of him flashes onto the screen, and the camera shows a view of a chimpanzee lumbering along the jungle floor. A fast-forwarded view of the sky is shown, as the clouds rapidly shift around a lone tree and day turns to night. The words "**39 Days**" appear on the screen, as the camera cuts ahead to show the starry night sky, and then abruptly cuts ahead to show a close-up view of the **Kota** tribe's yellow challenge flag. The camera shows **Bob** standing in his tribe's yellow canoe, and then fades out to show a close-up photo of him along the left side of the screen. **G.C.** is now shown carrying a long tree branch over his shoulder and then tossing it down. A color-enhanced photo of him with one corner burning is shown next. A python striking at the camera is now shown, before the camera shows the next castaway. **Kelly** can be seen walking alone in a jungle area, before the camera fades out to show a brightly colored photo of her with water running down it along the right side of the screen. A close-up view of **Jacquie** is shown, as she laughs at something and turns her head. The camera then shows a quick photo of her in the middle of the screen. **Marcus** is shown carrying a bundle of sticks, as the camera rapidly zooms in on him, and then fades out to show him smiling in a brightly colored photo with flames flickering around it. A close-up view of a leopard is shown next. The camera shows a clip of a determined **Crystal** running during a challenge. She is then shown in a photo with flames flickering around it. A herd of elephants is then shown roaming through the grasslands, before the camera shows a close-up view of a red river hog. The next castaway is **Sugar**, who is shown in a quick clip from camp, and then in a color-enhanced photo in the middle of the screen. **Matty** can now be seen forcefully chopping into a branch with the machete. A large black-and-white photo of him is then shown. An aerial view of several grassy islands is shown, as the camera scrolls around them. The last castaway to be shown is **Susie**. A close-up view of her emerging from a jungle area is shown, before the camera cuts ahead to show a large black-and-white photo of her. Lightning can be seen streaking across the dark sky. A quick clip of a tribal mask is then shown next. The camera shows a darkened view of the spooky Tribal Council village and scrolls across many shadowy figures and burning torches. The words "**1 Survivor**" appear on the screen, as the camera shows the silhouette of a castaway standing alone in front of a traditional African hut and holding up a torch triumphantly. Many rapid and indistinguishable images continue to flash onto the screen, before the camera shows the **Survivor: Gabon** logo and focuses on it for a few seconds. The theme music finishes, as the screen fades out.

Kota Tribe - Night 17

<The infrared camera shows a view of the starry night sky and then fades out to show the Kota tribe's flag, before scrolling down to the ground beneath it. A close-up view of the tribe's flickering fire is then shown, as Corinne snaps a stick in half and then tosses it into the fire>

Corinne - CONFSSIONAL: It's Night 17, so Fang is at Tribal right now voting someone out. It better not be Ace. <laughs> <Another view of Corinne is shown> My tribe, I *think* they're all asleep. <The infrared camera now shows a view of several castaways lying in Kota's hut> It's too dark to see everyone in there, but I don't see any movement, so <pause> I'm *assuming* they're asleep. <The infrared camera then focuses back in on Corinne again> I *know* where the idol is; the clue was *quite* obvious, so right now, my plan is: <short pause> I took the late fire shift because it's the only time that I'll have by myself to look for the idol, <Corinne is shown walking towards the Kota flag with the machete in her hand> so hopefully this'll give me enough time to dig under the flag and get the idol without getting caught... <An eerie shift in the music occurs, as the infrared camera cuts ahead to show a clip of Corinne kneeling down on the ground and digging with the machete>

Corinne: <talking aloud> It *better* still be here... <Corinne now removes another clump of dirt with the tip of the machete and then dumps it onto the ground. The infrared camera continues to show her for a few seconds, as she digs through the softer dirt with her hands>

Corinne: <to camera> Oh, *idol! Idol!* <Corinne claps excitedly, before she looks back towards Kota's hut and then says "*Shh!*" Corinne is then shown unwrapping the idol>

Corinne - CONFSSIONAL: Tonight was a great night. I actually found the Immunity Idol all by myself, *while* those guys were *asleep*. <laughs> <The infrared camera shows a view of Marcus adjusting his position in the hut> Now that I have some *protection*, I am gonna be one bad *bitch*, and there's nothing any of these people can *do* about it. <Another close-up view of a devious Corinne is shown, as she wraps the idol back up> Like, I will not hesitate to *show* them the idol; <short pause> as a matter of fact, I think I might *flaunt* it because nobody's gonna vote for somebody who they *know* for *sure* has an idol. <Corinne is then shown again>

Corinne: <talking aloud> I *seriously* don't get paid enough to do this... <The camera shows Corinne covering the hole back up with dirt and smoothing out the ground>

Corinne - CONFSSIONAL: <continued> I have no prayer of winning a vote against the *jury*, so <long pause> I'm gonna use the idol where I can do the most *damage*, <Corinne can now be seen climbing back into the hut> 'cause sometimes it feels *good* to be *bad*... <There is a prominent drumbeat, as Corinne winks at the camera. The screen then fades out>

Fang Tribe - Day 18

<'Eternal' plays, as the camera shows a close-up view of the morning sun rising in the red-orange sky, and then fades out to show a rapid clip of a silhouetted tree. A close-up view of a praying mantis perched on a blade of grass is then shown,

before the camera cuts ahead to show a view of both G.C. and Ken standing around Fang's main camp area>

Ken: <to G.C.> Hey G, you wanna go look for some food? <The camera zooms in on G.C.>

G.C.: <to Ken> Yeah; I think we might as well do it before it gets too *hot*... <The camera continues to focus on the two men for a few seconds>

G.C. - CONFSSIONAL: I woke up refreshed this morning after a good night's sleep, and me and *Kenny* were the first ones up, <Ken is shown again, as he says something inaudible> you know, bright and early when the *sun* was coming up. <laughs> I'm an early bird *naturally*, and so <long pause> we get into the *jungle* and we looked up and we just happened to stumble across a *monkey*, <A clip of a monkey hanging high up in a tree is shown, as it yawns> and he was doin' his thing in a tree... <laughs> <The camera now scrolls down to show G.C. and Ken looking up at the monkey, as G.C. points ahead>

G.C.: Oh, there he *goes*! <Ken asks "Where is it?"> You see it? <A clip of the monkey climbing up onto a higher branch is then shown> He's movin' over *here* now... <Ken looks up>

G.C. - CONFSSIONAL: It was definitely nice to see some *wildlife* in this place and remind yourself where you are and what you're doin'. <The camera continues to show Ken, as he says "Wow, that's crazy"> You know, Gabon is a beautiful, beautiful country and I feel like I'm growing a lot by *being* here. <The camera now switches angles to show a view of G.C. and Ken carrying several pieces of fruit back to camp>

G.C.: <talking aloud> Everybody can have a couple *papayas*... <G.C. is shown again>

G.C. - CONFSSIONAL: <continued> You know, I didn't grow up in the best neighborhood, but <pause> bein' out here, man, it's a whole 'nother battle for *survival*... <laughs> <A prominent drumbeat is heard, as the camera abruptly cuts ahead to show a crocodile snapping its jaws shut, and then switches angles to show a close-up view of a pot of beans bubbling over the fire. Paloma can be seen stirring it with a stick>

Paloma: How well done do we want the beans? <Randy can then be seen turning his head>

Randy: <to Paloma> Uh, they're done... <The camera continues to show Randy>

Randy - CONFSSIONAL: We had Tribal Council last night; <short pause> we voted off *Sugar*, and you know, good *riddance*. <A clip of Paloma scooping beans out of the pot is then shown> The plan was to vote off Paloma, but my alliance *changed* it; <The camera now scrolls over to Crystal> we hold the majority of the tribe, and whoever the four of us decide to send home goes home, just like last *night*... <An eerie shift in the music occurs, as the camera shows a clip of Ace, Randy, and Ken walking along a grassy path together>

Ace: What the hell *happened* last night? <Randy can be heard saying "Sugar had to go">

Ken: <to Ace> We can talk about everything... <The camera returns to an uneasy Ace>

Ace - CONFSSIONAL: Uh, Tribal Council last night; <short pause> the vote didn't go quite as *expected*. <The camera cuts ahead to show Paloma sitting by the fire> You know, I'm positive Paloma knows I have the idol, so <long pause> I

could be Dead Man *Walking*, <A close-up view of Ace is then shown again> but I just have to decide what the best course of action for me is now, and <short pause> at this point, the best way for me to attack the situation is to show Randy and Kenny the *idol*. <Another clip of the three **Fang** members is shown, as Ace can be seen pulling the idol out of his pocket>

Ace: *This* is why Paloma had to go. <A surprised Ken is shown, as he exclaims "Holy *crap*">

Ken: <to Ace> Where'd you get that? <Randy is then shown tensing his expression>

Ace: <to Ken> Paloma basically gave me the clues and I *snatched* it from her... <Ken can now be seen raising his eyebrows, as he says "Yeah, *Ace!*">

Ace: <whispering> No, but I didn't want to *share* it until we were in the clear. <The camera shows another view of the three **Fang** members> *That's* why Paloma had to go because *now* she knows. <Ken says "Oh, she knows from your vote"> I mean, I'm *happy* to share it among us three, but I'm gonna keep it in my *pocket* obviously... <Ken then nods his head>

Ken: <to Ace> Yeah; keep that thing *with* you. I mean, I'm totally on board to go with you and vote Paloma... <Another close-up view of Ace is then shown next>

Ace: Oh, Paloma *has* to leave before the merge... <Ace says "We have two more *opportunities*," as the camera shows Randy, Ken, and Ace beginning to walk back to camp>

Ken - CONFESSIONAL: Last night, I was almost ready to blindside Ace because I didn't trust why he was gunning for *Paloma* so bad, <The camera fades out to show Paloma sitting in the hut> but *today*, Ace is, like, back in my alliance. <Both Ace and Ken are shown> You know, I don't want to be taken out by an idol, so <long pause> the best way to avoid that is to align with whoever *has* it... <The camera zooms back in on a devious Ace>

Ace: <whispering> Corinne will come with us at *merge*; <short pause> that gives us six *guaranteed* votes over anybody else... <A close-up view of a thoughtful Ken is shown next>

Ken: <to Ace> And then we'll go to the Final *Three*. <Ace subtly nods his head>

Ace: <to Ken> I agree *completely*... <The camera continues to show a grinning Ace>

Ace - CONFESSIONAL: Showing Randy and Ken the idol accomplished *exactly* what I set out to accomplish. <Ken can be heard saying "That was a good *move*"> I'm back in their good *graces*. <Ace is then shown again> Last night's vote was just a *minor* setback in my plan, but <long pause> *I'm* by no means *defeated*. I don't *die* that *easily*... <The camera then cuts ahead to show Randy and Ken talking in a jungle area>

Ken: <to Randy> We have to align with Ace; we can't go *against* him... <Randy is now shown>

Randy: <to Ken> My logic says if you know someone has the idol, get rid of 'em. <The camera continues to show Randy for a few seconds>

Randy - CONFESSIONAL: Right now, there are six of us left on **Fang**; <short pause> I picked Kenny, Crystal, and G.C. to go to the Final Four with. <A wide view of several **Fang** members back at camp is shown> Ace is *included* in that again because he has the idol, and that's more of me trusting *Kenny* than anything.

<The camera focuses back in on Ace> / don't like the idol; Kenny thinks we can use it to our advantage... <Both Randy and Ken are now shown talking>

Ken: <to Randy> Seriously, don't go crazy on the idol. <Randy says "Oh, / won't"> We have it with Ace, so we don't have to worry about being taken *out* by it. <The camera scrolls back over to Ken, as he continues to speak> It's in our best interests to align with Ace... <The camera then switches angles to show an unconvinced Randy again>

Randy - CONFESSIONAL: <continued> As far as I'm concerned, the idol might as well be another piece of *firewood*, <G.C. can be seen tending to the fire> but hey, keep the target on *him*, not me. <The camera focuses back in on a contemplative Randy> There's a reason why my name hasn't come up once to be voted off, and it's called "sheer [censored] brilliance." <A prominent drumbeat is heard, as the screen abruptly fades out>

Kota Tribe - Day 18

<'Slow and Easy' plays, as the camera scrolls above a beautiful lake area, and then fades out to show an elephant bathing itself in the shallow waters. A close-up view of a half-submerged hippo is then shown, as the camera focuses on it for a few seconds, and then abruptly switches angles to show a wide view of the **Kota** tribe's main camp area>

Marcus: Corinne, *you* were up late last night. I mean, I saw you get up a couple times to do the fire... <The camera then zooms in on Corinne, as she turns towards Marcus>

Corinne: <to Marcus> Yeah; <short pause> I had a hard time falling *asleep* last night. <The camera now scrolls over to Bob, who is returning back to camp with an armful of firewood>

Bob - CONFESSIONAL: The **Kota** tribe woke up *early* this morning and we got down to business as usual; <Dan is shown casting a fishing net out into the water> you know, because we're on Day 18, which is just about the half-way mark, um, it's really now starting to become *routine*. <The camera shows Marcus and Charlie tending to the fire> You know, every morning we've got firewood; we've got water boiling so we're ready to roll, <Jacquie now puts a pot over the fire> and you can *really* tell who knows their *stuff*... <A comical music begins to play, as the camera shows Charlie holding out a small berry in the palm of his hand>

Charlie: <to Bob> Sorry, is this *poisonous*? I can never remember which [inaudible] ... <Bob then takes the berry from Charlie and holds it up in front of his glasses>

Bob: Let me try and take a *look* at it... <Bob then smells the berry and says "No *smell*">

Charlie - CONFESSIONAL: Being from N.Y.C., I'm definitely a *city* guy so I have minimal experience roughing it outdoors. <laughs> <Bob asks "Where'd you *find* it?"> I'd say the *extent* of my experience is I've been to Central *Park*, <laughs> so that's definitely been a bit of a challenge for me... <Bob is now shown taking a small bite out of the berry>

Charlie: <to Bob> I don't know if I would do that... <The camera zooms in on Bob>

Bob: <to Charlie> Oh, / don't care; *I'll* be the guinea pig. <An uneasy Charlie is then shown>

Charlie: <to Bob> I don't want to get kicked out of the game if you die... <laughs>
<Bob then takes another bite of the berry, before he looks up>

Bob: <to Charlie> Well, if I don't wake *up* tomorrow morning, you'll *know*.
<laughs> <A few quiet laughs are heard, before the camera focuses back in on Charlie again>

Charlie - CONFESSIONAL: <continued> But, <long pause> you don't have to be the best *outdoors* to succeed in Survivor; <short pause> you just have to be a good enough player to earn at least four of the *jury* votes, <A wide view of several *Kota* members at camp is shown next> and I think that's where I'm gonna really *excel* in this game... <'Ghost Gamelan' plays, as the camera shows a clip of a snake slithering beneath the *Kota* tribe's flag, and then fades out to show Charlie and Dan walking towards *Kota*'s yellow treemail basket>

Dan: <to Charlie> I'm *excited* for the challenge today. <The camera zooms in on Charlie>

Charlie: <to Dan> I think the Reward's gonna be food... <A close-up view of Dan is shown>

Dan: <to Charlie> / hope it's physical; <short pause> / think we're physically stronger than them... <Another view of both Dan and Charlie is shown, as Charlie looks down>

Charlie: *Whoa*... <Charlie then crouches down on the ground, as the camera zooms in on a set of paw prints. Dan is now shown crouching down to examine the paw prints, as Charlie says "Look how close to *treemail* though, huh?">

Dan: I mean, that looks like a *leopard* track... <The camera then zooms in on Dan>

Dan - CONFESSIONAL: This morning, um, Charlie and I went to get treemail, <A clip of Charlie holding his outstretched hand above one of the paw prints is shown> and we actually came across a set of *tracks* in the dirt cutting right across our path... <Dan is shown>

Dan: *My* guess is it's from last night. <The camera turns to an astonished Charlie>

Charlie: <to Dan> It's almost as big as my *palm*... <Dan then says "That's a huge animal">

Dan - CONFESSIONAL: <continued> I'm not gonna lie; <short pause> it definitely gives you the heebie-*jeebies* a little bit <laughs> knowing they're here right where we get treemail... <A clip of Charlie pulling a scroll with a yellow key tied around it out of the treemail basket is shown, before Dan grabs a tray with cans of yellow, black, and white paint on it>

Dan: <to Charlie> What is that? *Paint*?! <Dan then takes the lid off of the can of paint>

Dan - CONFESSIONAL: <continued> But hopefully, um, we leave *them* alone, they leave *us* alone... <smiles> <There is a prominent drumbeat, before the camera abruptly cuts ahead to show both Charlie and Dan returning back to camp>

Dan: <talking loudly> Got *treemail*! <An excited Jacquie is shown clapping. Charlie can now be heard asking "Okay, *ready*?" before he begins to read the treemail aloud>

Charlie: *Some of you are feeling trapped
While others just hang around;
The key to winning today's event
On your tribemates, will be found.*

<The camera abruptly cuts ahead to show a close-up view of the **Fang** tribe's flag, before switching angles to show the six castaways as Randy reads the treemail message aloud>

Randy: *Whether you think you're on the bottom,
Or, in your tribe, you're on the top,
The pressure today will be intense;
Cause for one, this game will stop.*

<The camera shows a wide view of the surprised **Fang** members, as uneasy gasps are heard>

Randy: Then we got *this*... <Randy holds out the can of red paint, as Crystal says "Wow!">

Randy - CONFESSIOANAL: Treemail this morning came with *body* paints to paint ourselves up like warriors and <short pause> appear *unified* for today's challenge. <Ace is shown opening a can of black paint, as he says "This'll be fun"> Um, we expected to have a *Reward* Challenge today, but <long pause> we just found out that we also have Tribal Council and we're playing for some kind of Immunity... <The camera shows Paloma with an uneasy look on her face>

Paloma: *Wait*; that means it's Immunity *again*?! <G.C. is shown examining the message>

G.C.: Sounds to me like one tribe gets *Reward* and one tribe gets *Tribal* Council... <The camera then switches angles to show another view of Randy>

Randy: <to G.C.> It doesn't say anything about a Reward... <Crystal is then shown next>

Crystal: Oh, there *better* be a Reward, y'all... <laughs> <Several prominent drumbeats are heard, as the camera cuts back to the **Kota** tribe and Jacquie can be seen painting yellow circles on her cheeks. Dan is then shown dipping his finger into the white paint>

Dan: I'm *enthusiastic*; <short pause> let's do this... <laughs> <The camera now shows a clip of Charlie painting black lines along his face, before switching angles to show rapid views of Corinne, Marcus, and Bob painting themselves up>

Bob: <talking aloud> I'm gonna look *really* scary now... <laughs> <Dan turns his head>

Dan: <to Bob> *Nice*! <The camera now continues to focus on a fired-up Dan>

Dan - CONFESSIOANAL: Painting each other's faces has *definitely* gotten us pumped up for this challenge. <The camera shows Jacquie painting the letters "GA" on Marcus' chest> I can't wait to get *going* today. <laughs> We're an athletic *tribe*; <short pause> we're gonna succeed at this next one, and it's gonna be *great*... <A determined Jacquie is now shown>

Jacquie: We have to win *Immunity*. <The music becomes more dramatic, as the camera abruptly cuts ahead to show Ace painting a red heart on Paloma's left cheek>

Paloma - CONFESSIOANAL: Ace is *definitely* a liar. I mean, yeah, he deserves a pat on the back for outsmarting me, <The camera shows Ace painting a black zigzag across his collarbone> but <pause> that doesn't mean I won't outsmart him ten times *over*. <Paloma is now shown dipping her finger into the can of white paint> It seems like, right now, everyone's wanting to stay unified, <Crystal paints a red line on Randy's cheek> but I'm more, like, against the *grain* right now. Like,

I'll *pretend* to be unified, but... <The camera now shows the six excited **Fang** members high-fiving each other in a group>

Crystal: <talking loudly> I'm telling you right now, we **Fang**! <Randy then nods his head>

Randy: <to Crystal> And the red *shows* it... <Another view of Crystal is shown next>

Crystal: This is **Fang** right here... <The camera rapidly zooms out to show the entire **Fang** tribe, before zooming back in on Crystal, who high-fives Ace>

Crystal - CONFSSIONAL: My #1 alliance from Day One was with G.C. <The camera focuses in on G.C.> We had a great relationship on **Kota**, and then when we joined Randy and *Kenny's* tribe, <Both Randy and Ken are now shown> of course, you know, new people and new relationships are formed that takes priority over *anything* we established at **Kota**, <Another wide view of the six **Fang** members is shown next> which is no relationship, <laughs> so, <short pause> *definitely*, I consider myself to be **Fang** and this is the tribe I will *stay* with... <A close-up view of a determined Crystal is then shown>

Crystal: Those people over there on **Kota** don't mean *anything* to me. <The camera shows Ken nodding his head> I'm telling you that *right* now. <Another view of Randy is then shown>

Randy: We don't need to talk about this *any* more... <The camera scrolls over to Ace>

Ace: I'll *completely* go Final Six with you. <Paloma can now be seen frowning>

Paloma: <to Ace> Well, what about *Corinne*? <Ace then shifts his expression confusedly>

Ace: <to Paloma> What *about* her? <Randy jokingly says "Corinne *who*?">

Paloma - CONFSSIONAL: Just yesterday, Ace was trying to vote me out and now it's a completely different *story*, like, night and *day*. <The camera continues to show both Ace and Paloma for a few seconds> I mean, like, he wants to go Final Six, but <pause> the next time we lose I would be voted *off*, for sure; you *know* it. <Crystal is then shown again>

Crystal: We are coming home *victorious*... <laughs> <An unconvinced Paloma is shown next>

Paloma - CONFSSIONAL: <continued> I'm definitely feeling like *Sugar* at this point. <A clip of Randy grabbing the **Fang** tribe's red challenge flag is shown> Like, I don't really *connect* with these people. <Ace is then shown again> My whole alliance is on **Kota**, so you know, I'm ready to put my game face on and start playing really *aggressively*. <The camera focuses back in on a determined Paloma again> I know that I have to win Immunity to save my own *skin*, so <long pause> yeah, it's do or *die* for me today... <There is a prominent drumbeat, as the camera shows the **Fang** members walking out of camp. The screen then fades out>

Reward / Immunity Challenge - Key to Immunity

<'Fighting Chance' plays, as the camera shows an aerial view of two elephants tromping into the dense jungle, and then scrolls around a grassy lake area. The camera then abruptly fades out to show an overhead view of the entire challenge area. Quick clips of red and yellow cages are then shown, before the camera cuts ahead to show a close-up view of Jeff>

Jeff Probst: <talking loudly> Come on *in*, guys! <A front view of the six painted-up **Kota** members walking in to the challenge area is shown. The camera zooms in on a smiling Dan, and then scrolls over to Corinne. Jeff is then shown again>

Jeff Probst: Wow! Lookin' *good*. <The camera now focuses in on Marcus> I'm glad to see you put the face paints to good use... <A close-up view of Bob is then shown, as the **Kota** members gather into a group on their yellow mat. The camera then switches angles to show a faraway clip of the six painted-up **Fang** members walking into the challenge area>

Jeff Probst: **Kota**, getting your first look at the new **Fang** tribe: <A wide view of the six **Kota** members is shown, as they turn towards **Fang**> *Sugar* voted out at the last Tribal Council, <A prominent drumbeat is heard, as the camera shows Bob and Jacquie both exchanging surprised glances> and the numbers are now even: <short pause> six members on **Kota**; <A close-up view of a stoic Marcus is shown> six members on **Fang**. <Bob is then shown>

Bob - CONFESSIOAL: Seeing *Sugar* go home, that was a real big *disappointment* for me. Um, that makes my relationship with Jacquie even *more* important, <Another view of Jacquie is shown> so <long pause> I'm gonna do what I *can* to hang on to *her*... <There is a prominent drumbeat, as the six **Fang** members can be seen assembling into a group on their tribal mat, before Randy plunges the red challenge flag into the ground. Jeff is then shown again>

Jeff Probst: Alright, you guys ready to get to today's challenge? <Ken nods his head>

Ken: *Yeah...* <The other castaways can be heard responding with an enthusiastic "Yes!">

Jeff Probst: First things first: <short pause> I will take back *Immunity*, Bob. <Another view of the entire **Kota** tribe is shown, as Bob walks forward and Jeff takes the Immunity Idol from him. The camera shows a close-up view of a focused Paloma, before turning back to Jeff, who sets the idol back down on its stand>

Jeff Probst: Once *again*, Immunity is back up for grabs... <There is a prominent drumbeat, as the camera abruptly cuts ahead to show Randy, Ken, and G.C.>

Jeff Probst: For today's challenge, three tribe members will begin locked in floating cages. <An aerial view of a lake is shown, as several tribe-colored cages are seen> On my go, another tribe member will head out with a ring of *keys* <The camera now shows a male castaway running ahead for **Fang**> to unlock the first tribe member from the cage. <A clip of a male castaway opening **Kota**'s first cage is shown next> Once that person is free, they must then race across a series of lily pads <The camera then shows a female castaway running across yellow lily pads> to free the second member from a locked cage. <A view of Dan is now shown, as he listens intently> Once the *fourth* tribe member is free from their cage, <A close-up view of a male castaway unlocking **Fang**'s final cage is shown> that tribe member and the *rescuer* get onto a boat where another tribe member is waiting with yet *another* ring of keys. <The camera shows three castaways paddling **Fang**'s red boat> Together you will paddle to shore, picking up your other stranded tribe members as you go. <A female castaway can now be seen climbing into the boat> Once you're back to shore, two tribe members will hop onto a sled; <A side view of several castaways pulling **Kota**'s yellow sled is shown> the other four will *pull* you. <The camera then cuts ahead to show a chained gate> When you reach the gate, you'll use your final ring of keys to open three locks <A male castaway

can be seen unlocking a lock> and race to your *finish* mat. <An aerial view of the challenge area is shown, before the camera zooms in on both tribes' mats> You must then form a human *pyramid*. <The camera shows quick clips of various stages of a human pyramid> The person on top will pull a *pin*, <A close-up view of a female castaway's hand is shown, as she pulls out a pin out of a red post> which will raise a fire wok and ignite the top of the platform. <Fang's fire wok is shown rising into the air and igniting a final platform, before the camera fades out to show Crystal> First tribe to finish wins the challenge. <A wide view of the Kota members smiling is shown, before the camera cuts back to Jeff again>

Jeff Probst: Wanna know what you're playin' for? <The six Fang members are now shown clapping, as the castaways respond with an enthusiastic "Yes!" Bob is then shown next>

Bob: Oh yeah... <Corinne is shown smiling and nodding her head, as she says "Hell yeah">

Jeff Probst: First part: <short pause> Winning tribe gets *Immunity*. <Jeff now pats the top of the Immunity Idol> Losers, Tribal Council. Somebody goin' *home*. <The camera scrolls across several Fang members, and then focuses back in on Jeff>

Jeff Probst: Now for the *Reward*. <A rapid view of Jacquie is shown> I think you're gonna *like* it: <Jeff takes a short pause, as he removes the cover from a basket of toiletries> The winning tribe will be taken to a beautiful *oasis*. You'll have access to a bath, *shower*; <Excited gasps are heard from the castaways, as Corinne says "Oh my God!"> you'll have plenty of products; <short pause> you can wash up and get clean. <The camera shows Crystal smiling> You will also have two Western toilets; <Randy is shown with a subtle smirk on his face> something you haven't had in a while. <Jeff is then shown again> When you're finished getting cleaned up, nice little *snack* to round out the day. <The camera shows a close-up view of Ken, and then zooms out to show both tribes listening intently>

Jeff Probst: Because we have a Tribal Council tonight, there will be no *Exile* today. <Corinne widens her eyes and then raises her eyebrows> Instead, there's one *twist* to the Reward. <Jeff can be seen reaching into his pocket and pulling out a rolled-up piece of parchment> I'll read the note after the challenge is over... <A wide view of both tribes is then shown, as several castaways tense their expressions. The camera then turns back to Jeff>

Jeff Probst: This is a big *challenge*; <short pause> there is a lot at *stake*. <Randy nods his head> Worth *playin'* for? <A close-up view of a thoughtful-looking Dan is shown next>

Dan: Yeah! <The camera then switches angles to show Jeff again>

Jeff Probst: I'll give you a minute to strategize; <short pause> we'll get started... <The camera abruptly cuts ahead to show rapid clips of each of the caged castaways, and then fades into a close-up view of the Immunity Idol. Jeff is then shown raising his arm>

Jeff Probst: <talking loudly> Here we *go*! <The camera shows Dan with Kota's first ring of keys around his neck> For Reward and *Immunity*! <A rapid clip of Ace is shown next> Survivors *ready*?! <G.C. can then be heard shouting "Let's *do* it!" as the camera goes back to Jeff and he lowers his arm> *GO*! <A front view of both Dan and Ace racing towards the lake is shown, before the camera switches to an aerial view and they both run into the shallow waters. The camera focuses in on Dan for a few seconds, as indistinct shouting is heard from both tribes>

Jeff Probst: <narration> Both guys heading out: <A close-up view of Ace is shown, as he frantically swims forward> it's Ace for **Fang**; <short pause> Dan for **Kota**! <The camera then switches angles to show Dan again, as he swims ahead of Ace>

Jeff Probst: <narration> Dan with an early lead for **Kota**! <Dan can be seen arriving at the first yellow platform and pulling himself up onto it, before the camera turns to Charlie>

Charlie: <shouting> Come on, Dan! <The camera now focuses back in on Dan, as he inserts **Kota**'s first yellow key into the lock and turns it>

Jeff Probst: <narration> Dan to the cage first! <The camera then switches angles to show Ace pulling himself up on **Fang**'s first platform> Ace right behind! <A close-up view of Dan's hand is shown, as he inserts another key into the lock and then turns it>

Jeff Probst: <narration> You each have a ring of five keys. <Ace can be seen trying a key in **Fang**'s lock> Little bit of *luck* involved in finding the right key... <The camera now shows Ace pulling the lock off of G.C.'s cage and then opening up the door>

Jeff Probst: <narration> Ace has G.C. out! <A side view of G.C. is then shown, as he begins to race across the lily pads, and Kenny can be heard shouting "Yeah, G!">

Jeff Probst: <narration> G.C. across the lily pads! <The camera abruptly switches angles to show a close-up view of a flustered Dan, as he tries another key in **Kota**'s lock>

Jeff Probst: <narration> Dan having trouble with the lock; <short pause> trying key after key...

Charlie: <shouting> You got it, Dan! <A wide view of both Bob and Dan is shown, as Dan inserts another key into **Kota**'s first lock and turns it>

Jeff Probst: <narration> Dan really falling behind! <A rapid clip of Jacquie is shown next>

Jacquie: <to Dan> Just *take* your time! <A prominent drumbeat is heard, as the camera cuts ahead to show G.C. at **Fang**'s second platform and trying to unlock Paloma's cage>

Ace: Go, G.C.! <The camera shows G.C. inserting a key into the lock and turning it>

Jeff Probst: <narration> G.C. working on the locks tryin' to get *Paloma* free! <G.C. now pulls the lock off and opens the door> She's out! <The camera now shows a view of Paloma, as she begins to jump across the red lily pads for **Fang**>

Jeff Probst: <narration> **Fang** with a *big* lead now! <Another view of a panicked Dan is shown>

Dan: I've tried them all! <Dan is shown inserting another key into **Kota**'s lock>

Jeff Probst: <narration> **Kota** losing *more* time! <The camera turns to show a frustrated Marcus running his hand along his face> Let's *go*, Dan! <Bob is shown watching from inside his cage>

Bob: <to Dan> Go back to that one... <Bob then points to the fourth key, as a flustered Dan tries it in the lock again and then turns it. He then pulls the lock off of the cage>

Jeff Probst: <narration> Dan finally has Bob free for **Kota**! <Dan now opens the cage door>

Bob: <to Dan> There you go... <Bob begins to make his way across the lily pads, before the camera switches to an aerial view of the challenge area again, and Paloma can be seen trying to unlock **Fang**'s third cage. A close-up view of her is then shown>

Ken: Come on, Paloma. <Paloma can now be seen pulling the lock off of Ken's cage>

Jeff Probst: <narration> *Kenny's* now free! He's workin' on the lily pads! <Ken jumps out onto the first lily pad and then falls into the water, before the camera cuts back to **Kota**, and Bob pulls himself up onto **Kota**'s second platform>

Jeff Probst: <narration> Bob's to the platform for **Kota**! <The camera continues to focus on Bob for a few seconds, as he inserts a yellow key into **Kota**'s lock and then turns it>

Jeff Probst: <narration> Bob tryin' to work on the lock for Corinne! <Bob now unlocks the lock and pulls it off the door> He has it quickly! <The camera shows a quick clip of Marcus>

Marcus: Nice, Bob! <Corinne then races out of the cage and onto the lily pads for **Kota**>

Jeff Probst: <narration> Corinne movin' on for **Kota**! <The camera switches angles to show Ken sliding across one of the lily pads on his stomach, as G.C. can be heard laughing>

G.C.: <shouting> Come on, Kenny! <Ken now slides across another lily pad>

Jeff Probst: <narration> Kenny really struggling now for **Fang**! <The camera then turns to show Corinne falling into the water on one of **Kota**'s yellow lily pads> Corinne's losing more time for **Kota**! <A prominent drumbeat is then heard, as the camera goes back to **Fang** again, and Ken can be seen trying a second key in the final lock. He then turns the key and pulls off the lock, as Crystal fiercely thrusts the cage door open and climbs into **Fang**'s red boat with Randy>

Jeff Probst: <narration> Ken has Crystal free! <Ken is then shown climbing into the boat> They're getting' in the boat! <Randy can be heard shouting "Row!" as Ken, Crystal, and Randy begin to paddle back towards their tribemates. The camera abruptly switches angles to show Corinne at **Kota**'s third platform, as she unlocks Marcus' lock and then opens his cage door. A rapid view of an excited Charlie is then shown next>

Charlie: <shouting> *Go!* <A side view of Marcus is shown, as he races across the lily pads>

Jeff Probst: <narration> Marcus making quick work of the lily pads now for **Kota**! <The camera then turns back to **Fang**, as they pull up to Paloma's red platform>

Crystal: <to Paloma> *Jump!* <Paloma then jumps towards the boat, as Crystal grabs her and helps pull her in. The camera now focuses in on Randy, as he rows furiously>

Jeff Probst: <narration> **Fang** has *Paloma*! <The camera continues to show the **Fang** members paddling ahead> **Fang** doing a *great* job paddling! <A quick view of Ken is shown> This is the first time I've seen **Fang** work *well* together. <Paloma is then shown clapping excitedly, as her tribemates row> *Nobody* on this tribe wants to go home! <Another view of Marcus is shown>

Jeff Probst: <narration> Marcus reaches the platform! <Marcus quickly pulls himself to his feet and begins to unlock **Kota**'s final cage. The camera zooms in on his hands, as he inserts another key into the lock and then unlocks it>

Jeff Probst: <narration> Marcus has *Jacquie* free! **Kota**, go! <Marcus and Jacquie quickly climb into the boat, before the camera turns back to Dan, who is at **Kota**'s first platform>

Dan: <shouting> Go, **Kota**! Come on! <A side view of Jacquie, Charlie, and Marcus paddling ahead is shown, before the camera shows another overhead view of the challenge area, as the **Fang** tribe can be seen pulling up to G.C. platform and he steps into the boat>

Jeff Probst: <narration> G.C. now getting on the boat. <The camera cuts back to the **Kota** tribe, as the three castaways continue to row towards Corinne's platform>

Jeff Probst: <narration> Immunity and a huge *Reward*, <short pause> plus a twist to be revealed, on the line! <The camera shows **Fang** arriving at Ace's platform, as Ace leaps into the boat. The camera then rapidly zooms back to show **Kota** again>

Jeff Probst: <narration> **Kota** has a *lot* of time to make up! <Corinne can be seen climbing into **Kota**'s boat, as her tribemates begin to row forward> Keep *moving*! Let's *go*! <Another aerial view of the challenge area is shown, as the **Fang** members row towards shore>

Jeff Probst: <narration> **Fang** heading into shore! <The six **Fang** members are now shown rushing out of their boat, as they begin to run back up the grassy land> You need two people on the sled; <short pause> the rest will *pull*! <Paloma and Ken can be seen climbing onto the back of the sled, as the other castaways grab onto the ropes at the front. A clip of the **Kota** tribe is now shown, as Bob can be seen jumping into their boat>

Jeff Probst: <narration> **Kota** making up some time now! They have *Bob*! <Dan is shown>

Dan: <talking loudly> *Yeah*! You guys are doing *great*! <A clip of the **Fang** members pulling their sled along a grassy path is shown, before the camera cuts back to **Kota** again>

Charlie: We're almost there... <Dan is shown standing on the edge of his platform, as his tribemates pull up near him and he leaps towards the boat, barely landing on it>

Jeff Probst: <narration> **Kota** has all six tribe members! <The frantic **Kota** members now row ahead as fast as they can> They're heading into *shore*! <The camera zooms in on Jacquie>

Jacquie: We got it, guys! <The camera now shows the **Fang** members arriving at their final gate, as Randy uses the final ring of keys and begins trying to open the locks>

Jeff Probst: <narration> **Fang** first to the final gate! Working on their *locks*! <A close-up view of Randy inserting a key into the lock is shown, before the camera cuts ahead to show the **Kota** members pulling their yellow boat up to shore and then stumbling out of it>

Jeff Probst: <narration> **Kota** is moving on to their sled! <The camera shows Corinne and Jacquie both climbing on to the back of their sled, before cutting back to Randy>

Jeff Probst: <narration> You have five keys but only three *locks*! <Randy can be seen turning a key, but the lock doesn't open> The question is how lucky are you? <Indistinct shouting is heard from the **Fang** tribe, as Randy inserts another key and pulls the first lock off>

Jeff Probst: <narration> **Fang** has their first lock! <Ace can then be seen grabbing the chain and pulling it out of the gate, before Randy quickly unlocks the second lock>

Jeff Probst: <narration> **Fang** has their second lock! <The camera now switches angles to show a front view of the four **Kota** men pulling their tribe's sled>

Dan: <shouting> Don't give up! <A prominent sound is heard, as the camera turns to show the alarmed **Fang** members looking towards **Kota**>

Paloma: <shouting> They're *coming*! <Randy is then shown unlocking **Fang**'s final lock>

Crystal: <shouting> Let's go! <Crystal and Ace shove the last chain out of the gate, as the **Fang** members quickly begin to pull their sled forward again>

Jeff Probst: <narration> **Fang** has all three *locks*! Gotta get to their finish mat now! <The camera continues to focus on **Fang**, before scrolling back over to **Kota**, as Charlie frantically tries to unlock **Kota**'s first lock. The camera then cuts back to **Fang** again, as the castaways pull their sled up to their final mat, and then rush to form their human pyramid>

Jeff Probst: <narration> **Fang** starting to work on their human *pyramid*! <Crystal, Ace, and Randy are shown on all fours on the ground> That top person's gotta stand and pull out a pin, which will raise the wok. <Paloma can now be seen climbing on top of Ken and G.C., as Ken makes an "Ugh" sound. The music then becomes more dramatic, as Paloma reaches up and pulls the pin out of **Fang**'s red post. A fire work is then seen rising into the air, before it reaches the top and ignites a final platform. Jeff can now be seen raising his arms>

Jeff Probst: <shouting> **Fang** wins Immunity and Reward! <A victory theme begins to play, as the celebratory **Fang** members erupt with thunderous cheers and stumble out of their human pyramid. The camera shows a rapid clip of the defeated **Kota** members, as Dan runs his hand through his hair. A close-up view of a fired-up Randy is then shown next>

Randy: <shouting> *Yeah, Fang!* <G.C. can be heard shouting "Good job, guys!" before the camera cuts ahead to show Jeff grabbing the Immunity Idol and walking over to **Fang**>

Jeff Probst: **Fang**, *congratulations*! <Jeff now hands the idol to an emotional Paloma>

Paloma: <excitedly> *We just kicked some butt!* <laughs> <An annoyed Corinne can be seen tensing her expression, before the camera focuses back in on Jeff again>

Jeff Probst: Paloma, is that a tear I see? <Paloma then smiles and nods her head>

Paloma: It's a *good* tear. <laughs> <A smiling Charlie is shown looking towards Paloma> *I'll be okay...* <smiles> <Another view of the entire **Fang** tribe is shown next>

Jeff Probst: Alright, **Fang**; <short pause> I said there was one twist to the Reward. <Jeff can be seen pulling the scroll out of his pocket and unrolling it> I'll now read the *note*. <A close-up view of Randy is shown> It says, to **Fang**: <The camera now returns to Jeff>

Jeff Probst: *Congratulations. You've just won Immunity. You will now kidnap one member from the losing tribe.* <The camera shows quick views of several castaways from both tribes, and then focuses in on a smiling G.C., before going back to Jeff>

Jeff Probst: What that *means* is whoever you kidnap will join you on the Reward; <A pensive Ace is then shown> they participate in the Reward *with* you, <Corinne is then shown with an excited look on her face> and they will return to their tribe at Tribal Council with individual *Immunity* for tonight's vote. <An eerie sound is heard, as the camera shows a thoughtful Dan running his hand over his mouth> They *cannot* be voted off. <Bob is then shown with his mouth gaping open, before the camera switches angles to show Jeff again>

Jeff Probst: Make *sense*? <A tense Randy can be seen nodding his head dramatically>

Randy - CONFSSIONAL: In *my* opinion, the kidnapping twist sucked. *They* lost; <short pause> *we* won. <The **Fang** members can be seen huddling together> You know, this is *Survivor*, not *charity*. Free Rewards for the losers is unheard of, <The camera switches angles to show the uncomfortable **Kota** members looking towards **Fang**> so <long pause> *my* goal with the kidnapping was to make sure we kidnapped who *I* wanted to, and imagine that, it *worked*. *Again*. <Randy is heard whispering something, before the camera turns back to Jeff>

Jeff Probst: Who're you gonna *kidnap*? <A wide view of all six **Fang** members is shown>

G.C.: We're gonna take *Jacquie*. <Jacquie is now shown with a surprised look on her face, as she covers her mouth with her hands and then gasps. Randy is shown subtly nodding his head. An unimpressed Ace then raises his eyebrows and shrugs carelessly>

Jeff Probst: Ace, you don't look *happy* with that decision... <Ace continues to stare ahead>

Ace: Um, <pause> *no*. I definitely had somebody *else* in mind... <A prominent sound is heard, as the camera shows Corinne with an unfazed look on her face, as she gazes ahead>

Jeff Probst: *Alright*; <short pause> Jacquie, grab your stuff. <A quick clip of Jacquie hugging Bob is shown, as he kisses her cheek> Head on *over*. <Jacquie is now shown with a look of anticipation on her face, as she joins the **Fang** members on their red mat>

Jacquie - CONFSSIONAL: I'm not really *sure* why **Fang** chose to kidnap me over everyone else on **Kota**. <Corinne is then shown with a stern look on her face> I'm not sure if it's a *good* thing or a *bad* thing. <Jacquie now hugs Paloma, as she says "Thank you"> I mean, I'm definitely thankful to have individual Immunity for tonight's vote, but <pause> I don't want to become a target because I've been with the other *tribe*... <Jeff is now shown again>

Jeff Probst: **Fang**, <short pause> nice big Reward comin' your way. <Jeff can be seen setting one hand down on the basket of Reward items> Come get your *stuff*. <The excited **Fang** members and Jacquie are now shown rushing over to the basket of toiletries. A close-up view of Bob is shown, before the **Fang** members are shown walking out of the challenge area>

Jeff Probst: **Kota**, you had a bad start; never recovered. <The camera shows Dan with a sad look on his face> Not such good news for *you*: <short pause> Tribal Council tonight where one of the *five* of you, not including *Jacquie*, will be voted out. <The camera shows a disappointed Charlie> You have the afternoon to figure out who that's gonna be. <The camera then cuts back to Jeff again> Grab your

stuff; <short pause> head back to camp. I will see you at *Tribal*. <A wide view of the downtrodden **Kota** members walking out of the challenge area is shown>

Marcus - CONFESSIOAL: **Kota**'s going to Tribal Council tonight, so someone's gonna have to go *home*, but <long pause> a decision's already been made *days* ago that Corinne's gonna be the first one sent home. <The camera now zooms in on Corinne> Charlie and Dan seem pretty set on it, <The camera then scrolls over to both Dan and Charlie> so I mean, <pause> I don't see this *happening*, but Corinne coming back to camp and pulling out a magical *Immunity Idol*'s about the only way that would change... <There is a prominent drumbeat, as the camera shows another wide view of the somber **Kota** members. The screen then fades out>

Fang Tribe - Reward

<'Joyful Fete' plays, as the aerial camera rapidly zooms above a grassy valley, and then fades out to show an overhead view of a waterfall oasis where a wooden hut can be seen set up with comfortable seating and a table of assorted snack foods. The camera then switches angles to show the victorious **Fang** members and Jacquie walking up to it, as excited cheers are heard>

Crystal: *Wow*, this is *nice*... <laughs> <The camera now cuts ahead to show Jacquie>

Jacquie: I could just tell you guys would win... <A close-up view of Randy is shown next>

Randy: <to Jacquie> Yeah; what was up with *Dan*? <The camera returns to Jacquie again>

Jacquie: <to Randy> I don't know; <short pause> I think he just *panics*... <A wide view of the joyful **Fang** members gathered around the table is now shown, as they begin to eat>

Paloma - CONFESSIOAL: **Fang** won the challenge today, so as a Reward we got to go to, like, a waterfall, jungle *oasis* <A quick clip of the cascading waterfall is shown> and there was a big table of, like, grapes, and watermelons, <The camera shows G.C. biting into a piece of watermelon> and muffins, and *cookies*, <Rapid clips of the celebratory **Fang** members eating various food items are then shown> and <long pause> I mean, just winning Immunity was incentive for me to give it my all, <The camera scrolls over to the Immunity Idol, which is in the middle of the table> but I was pretty *excited*. <laughs> And we also got to kidnap Jacquie... <A prominent drumbeat is heard, as the camera cuts ahead to show Randy and Jacquie>

Randy: <to Jacquie> We thought we would give you a get out of jail free card... <The camera shows a close-up view of a smiling Jacquie, as she nods her head>

Jacquie: <to Randy> I *know*! I'm completely *shocked*! <laughs> <There is an extended silence, before the camera shows G.C. reaching for a cranberry muffin>

G.C.: <talking aloud> Looks good; *smells* good... <The camera abruptly cuts back to Jacquie>

Jacquie: So why'd you guys vote off *Sugar*? <The camera turns to show Ken and Randy>

Ken: <to Jacquie> You and Sugar were pretty close? <The camera shows Jacquie nodding>

Jacquie: <to Ken> I was *so* close with Sugar... <An eerie shift in the music now occurs, as the camera shows Crystal standing nearby with an unimpressed look on her face>

Crystal - CONFESSIONAL: The questions *start*; <short pause> people start talking *strategy*, <Jacquie asks “Like, how is everyone getting *along*?”> and I’m like “*Damn!*” You know, let’s just *have* fun and live it up, <Another wide view of the festive **Fang** members is shown> because Jacquie, she’s *shrewd* and she’s *smart*, and there is *no* chance of her not staying loyal to **Kota**. <Crystal and Jacquie are shown standing beside each other, as Crystal ignores her> I have *no* words for Jacquie because I don’t want her knowing one *iota* of what’s going on in **Fang** tribe... <An upbeat music now begins to play, as the camera abruptly cuts ahead to show Paloma in her bathing suit and she climbs into a bathtub of warm water>

Paloma: <talking aloud> I get to take a *bath* and not be so *dirty* anymore?! <laughs> <The camera then switches angles to show several castaways standing near the showers>

Randy: Anybody opposed to me just getting *naked* right *now*? <A comical sound is heard, as Randy removes his clothes and Paloma makes a frightened face. The camera then shows blurred-out Randy turning on one of the showers, as water begins to pour out of it>

Randy: <talking aloud> From now on, this [inaudible] is clothing optional... <The camera then continues to focus on Randy for a few seconds, as he scrubs himself with a sponge>

Randy - CONFESSIONAL: The Reward was *nice*, and <pause> even without me it would’ve been “fun,” <Randy is shown pouring shampoo out onto his hands> but <long pause> they better be glad to *have* me; <short pause> you know, they’ll have more fun with *me* here. <A clip of G.C. is shown, as warm water pours down on him> That’s just a *fact*... <G.C. can be heard saying “Oh *yeah*,” before the camera focuses in on Jacquie, who is scrubbing her hair>

Jacquie: The water feels *so* good... <laughs> <Crystal can then be seen scrubbing her leg, before the camera switches angles to show Ace scrubbing dirt off of his arm>

Ace: <to camera> My arms are finally getting *cleaner*. <The camera continues to focus on Ace, and then scrolls down to show his shorts> Apparently, I’m not *quite* the exhibitionist that *Randy* is... <The camera shows a wide view of several **Fang** members showering, and then switches angles to show Randy walking in front of Paloma’s bathtub, as she closes her eyes>

Randy: <talking aloud> This is the cleanest *I’ve* been in 18 days... <The camera shows dirty water being washed down the drain, before focusing back in on Paloma, who winces>

Paloma - CONFESSIONAL: Seeing Randy without any clothes on, *yeah*, I’m definitely scarred for *life*, I think. <The camera shows Randy drying himself off with a clean towel> That was an image I didn’t ever want to see in my life, and now it’s like, burned into my mind for all of *eternity* probably. <Paloma is shown relaxing in her bath, as Randy says something to her>

Paloma: <to Randy> I don’t even wanna *look* at you... <The camera shows Paloma again>

Paloma - CONFESSIONAL: <continued> And then he had to go sit *naked* on a clean *toilet* for no reason. <There is a prominent drumbeat, as Randy sits down on

a toilet> Like, I'm not good with someone putting their *butt* where I might want to *sit*... <laughs> <A comical music plays, as the camera shows a clip of Ken standing nearby>

Ken: Randy, what's going on? <A close-up view of a naked Randy sitting on a toilet is shown>

Randy: <to Ken> I'm, uh, *bonding*... <Jacquie is shown with a strange look on her face, before the camera switches angles to show Crystal, Ace, and G.C.>

Crystal: <talking loudly> *Randy*, oh my *gosh*! <laughs> <Paloma then makes an annoyed face, before the camera cuts back to a blurred-out Randy, who is still sitting on the toilet>

Randy: I'm gonna sit on this toilet all day until I take a *crap*! <The camera returns to Paloma>

Paloma - CONFSSIONAL: <continued> I really think he's *crazy*... <Randy is shown again>

Randy: <to camera> And I'm not even *drunk* this time... <There is a comical sound, as the camera continues to show a smirking Randy on the toilet. The screen then fades out>

Kota Tribe - Day 18

<'Special Treat' plays, as the camera shows a wide view of lake dotted with several grassy islands, and then shows a large spider creeping across its intricate web, before cutting ahead to show the Kota tribe's flag. The five disappointed Kota members can then be seen returning back to camp, before the camera zooms in on Marcus>

Marcus: <talking aloud> Well, that was highly disappointing... <Marcus is then shown setting the yellow challenge flag down, as the camera continues to focus on him>

Marcus - CONFSSIONAL: We just got back from our combined Reward and Immunity Challenge, and *unfortunately*, the result was not what I had hoped. <Another wide view of the Kota members is shown, as Corinne can be seen walking away from them> You know, I definitely don't like to lose, and especially not when I feel like it was a challenge we really should have *won*... <The camera shows Bob hugging a sad-looking Dan>

Bob: <to Dan> Good job anyway... <An uneasy Dan smiles, as Charlie says "Good job, Bob">

Marcus - CONFSSIONAL: <continued> I think that the fact that **Fang** had yet to win the Immunity Idol made those guys even more determined, but <long pause> looking at everybody's performance today, the difference wasn't in output from **Fang**. <The camera now scrolls back over to a somber Marcus> Frankly, it was Dan's *fault*... <There is a prominent drumbeat, as the camera shows a worried Dan again and a sympathetic music plays>

Dan: I just want to apologize for my part today. <Marcus says "Don't worry about it"> You know, I, I messed *up*, and I'm sorry. <Charlie now nods his head> And I really genuinely *mean* that. <The camera continues to show Dan, as there is a brief silence>

Marcus: <to Dan> Hey; don't be so *hard* on yourself... <Dan can now be seen frowning>

Dan - CONFESSIOANAL: I *definitely* cost Kota the challenge. Um, no question about it. I just could *not* get the lock unlocked, and I lost my own lead. <The camera continues to focus on Dan for a few seconds> It doesn't make me feel too *good*; <laughs> I'll tell you *that*... <The camera zooms out to show the four Kota men, as Marcus asks "Where'd Corinne go?">

Dan: I just don't understand how I couldn't get that key to go in the lock. I mean, I tried all five keys. <Charlie can then be seen looking towards Dan>

Charlie: <to Dan> What was the problem; it wouldn't *turn*? <Dan is then shown again>

Dan: <to Charlie> Well, I had to do it *twice*; <Bob now says something inaudible> I don't know; I can't *possibly* be that bad at something... <laughs> <Another view of Dan is shown>

Dan - CONFESSIOANAL: <continued> I was never the smartest kid growing up; <short pause> I was never the best at anything, <The camera continues to show Dan speaking> but I've never felt like I was the *worst*, and <pause> it's hard for me to say I *failed*. <There is an extended silence, as another view of Dan is shown> Do I feel like I'm *safe* tonight? I don't *know*, and that's a highly nerve-wracking thought because I know I don't want to go *home*, and I know this game *will* make me a more confident person, *if* I get to *stay*... <Another wide view of the four Kota men is shown, before the camera zooms back in on an emotional Dan>

Dan: We were on a *comeback* though, weren't we? <Bob is then shown, as he says "They were getting *scared*"> They were getting *nervous* towards the end... <Indistinct chatter can be heard among the Kota members, before Corinne walks over to them and clears her throat>

Corinne: <dramatically> Everyone, I have an *announcement* to make: <Dan is shown shifting his expression, as he looks up> If you're thinking about voting for me, um, I have the hidden *Immunity Idol*, <An eerie shift in the music occurs, as Bob turns his head. Corinne can then be seen holding up the idol> so you might want to be careful how you *vote*. <A prominent sound is heard, as the camera shows Charlie tensing his expression> That's my only warning 'cause I'm gonna be a little *unpredictable* with the idol. <Marcus is then shown looking on uncomfortably> You're not gonna *know*, really, when I'm gonna use it or how I'm gonna *vote*, so just <short pause> be *careful*... <The camera now focuses back in on a glaring Corinne>

Corinne - CONFESSIOANAL: The thought that I actually have to *align* with and stay *loyal* to Charlie and Dan makes me so *miserable*, <Another view of a panicked Charlie is shown> that I actually have to come up with ways to *entertain* myself. <Corinne is shown again> Like, I'm probably the first person ever on *Survivor* to just, like, blatantly *flaunt* an Immunity Idol, <The camera zooms in on the idol in Corinne's hand> but <pause> seeing their faces *drop*, like, that made my day. <laughs> <A dismayed Bob shakes his head> And you know what my *favorite* part is? They are so *terrified* about this idol that I'm not even gonna have to *use* that <short pause> I won't even get one *vote*! *Wow*! <laughs> <A dramatic Corinne is shown again>

Corinne: I don't know; <short pause> I'm actually thinking I might play it *tonight*, <Dan is now shown with a strange look on his face> so <long pause> don't pull any *fast* ones and we'll be good... <There is an awkward silence, as the camera

shows the four men with shocked looks on their faces, and then zooms in on Bob, who adjusts his glasses>

Bob: *Huh.* <Charlie is now shown with an uncomfortable expression on his face>

Charlie - CONFESSIOANAL: So Corinne comes over after the challenge and the first thing she does is make a public *announcement* that she has the idol. My stomach *dropped*. <A clip of a worry-free Corinne lying in Kota's hut is shown next> I think we were all *speechless* because nothing like that's ever been done. <The camera focuses back in on a shell-shocked Charlie>

Charlie: <talking aloud> *That* was a surprise... <The camera continues to focus on Charlie>

Charlie - CONFESSIOANAL: <continued> This could be *devastating* to my *alliance*, and I'm definitely conflicted because I would say to just vote *Corinne* like we *planned*, <Another wide view of the four Kota men is shown> but <pause> I have no way of ensuring that she's not gonna vote for me or *Dan*, <The camera zooms in on Dan> so <long pause> we're gonna have to stick with Plan B, which is vote for *Marcus*... <A dramatic music continues to play, as the camera continues to focus on a dumbfounded Marcus>

Marcus: <to Charlie> That definitely throws a *monkey* wrench. <Charlie looks up at Marcus>

Charlie: <to Marcus> I totally did not see that coming. <Marcus says "I know"> My mind's going, like, a million miles a minute... <Bob is shown with a stunned look on his face, as he stares blankly into the distance. The camera then cuts back to Charlie>

Marcus: <to Charlie> I don't know how I'm gonna vote. <Charlie says "Me *either*"> I think it's gonna have to be *Dan*... <There is a prominent drumbeat, as the camera abruptly switches angles to show an unsuspecting Dan. The screen and music then abruptly fade out>

Fang Tribe - Reward

<'Jubilant' plays, as a close-up view of an African tribal mask is shown, and the clouds can be seen shifting rapidly behind it. The camera shows a clip of several Fang members sitting at the table while laughing and talking together, before abruptly switching angles to show a clip of Randy and Jacquie talking to each other in a separate area of the oasis>

Randy: <to Jacquie> The only thing I wanted to achieve today is a nice, in-depth conversation with you... <The camera now shows Jacquie with a subtle smile on her face>

Jacquie: <to Randy> I was really surprised that, like, no one's pulled me aside this whole *time*.

Randy: <to Jacquie> Well, except for *me*. <Another view of both Jacquie and Randy is shown>

Jacquie: <to Randy> Except for *you*... <laughs> <Randy is then shown again>

Randy: <to Jacquie> I'm the one who brought you *over* here, <The camera now shows Jacquie smiling again, as she says "*Thank* you"> and you know, this is what I wanted to talk to you about: <A prominent sound is heard, as Jacquie looks up

and Randy pauses> this tribe is, uh, sticking together after the merge... <The camera now shows Jacquie shifting her expression>

Jacquie: *Yeah...* <Another close-up view of Randy is then shown next>

Randy: <to Randy> There are people on this tribe right now who want to get rid of you. <A concerned Jacquie now asks “*Really?!*”> I will keep your name off that *paper*, but <long pause> there may come a time when I need your vote and when that time comes, I have your vote, no questions asked. <Jacquie is shown with an uneasy look on her face> You don’t do it, you’re gone *next*, and <short pause> I have the power to make that happen... <The camera shows another wide view of both Randy and Jacquie>

Jacquie: <to Randy> Well, I would need to know, like, what you’re *thinking*. <Randy is shown>

Randy: <to Jacquie> I can’t tell you *everything* now because I don’t know if I can trust you. <A view of Jacquie is shown, as she says “Right”> You know, I realize I’m putting myself out there because you could go back and say, you know, “Randy said *this*,” but <long pause> you’re probably coming into a merge *outnumbered*, <Jacquie now says “Yeah”> and I can keep you around a couple more rounds. <The camera continues to focus on an uncertain Jacquie>

Jacquie: <to Randy> I *appreciate* that... <Another view of a contemplative Randy is shown>

Randy: <to Jacquie> You know, *my way’s* the way to go... <Jacquie is then shown again>

Jacquie - CONFSSIONAL: Randy pulled me aside and he told me that he wants to make a *side* deal, but he won’t even tell me what it’s for. <The camera shows Jacquie with a conflicted look on her face> You know, I feel like I’m starting to become Eve in *Eden* because there’s this *beautiful* surrounding <A wide view of the pristine waterfall setting is shown> and Randy is trying to tempt me over to his side, and <long pause> I’m like the one person who’s caught between all sides and being pulled in every direction. <Jacquie is shown again>

Jacquie: <to Randy> I’ll come to you. I’ll come to you when [inaudible]... <Randy grins slyly>

Jacquie - CONFSSIONAL: <continued> My intuition’s telling me that I’m gonna get expelled from *Eden*, <There is an eerie shift in the music, as Jacquie is shown> and it’s really *scary* because I don’t know, like, what to *do*... <The camera focuses back in on Randy>

Randy - CONFSSIONAL: Jacquie and I made a little pact that nobody else knows about. You know, my closest friend is still *Ken*; <Ken is shown biting into a blueberry muffin> he’s not my *only* friend anymore, <The camera then turns to Crystal and G.C.> but <long pause> quite frankly, the way I’m playing the game right now is *flawless*. <Another close-up view of Randy is shown> As long as I can *behave* myself and control my personality, I’ll win the million dollars and <short pause> it won’t even be *close*... <The screen abruptly fades out>

Kota Tribe - Day 18

<‘Ohh Laa’ plays, as a close-up view of a laid-down torch is then shown, and a snake can be seen slithering over it. The camera then fades out to show a wide view of the **Kota**’s wooden dock, before cutting ahead to show Marcus and Bob floating out in the lake in **Kota**’s boat>

Marcus: <to Bob> I kinda miss Jacquie *already*... <The camera now zooms in on Bob>

Marcus - CONFESSIONAL: As part of their Reward for winning the challenge, **Fang** got to choose a member of **Kota** to spend the day with them and partake in the Reward, but the *interesting* thing about that is that it actually *helps* us. <A wide view of the three original **Fang** members sitting around **Kota**'s fire is then shown> That's what makes this loss not as painful for us. <Marcus is now shown again> Yeah, we lost and yeah, we've gotta go to Tribal Council, but the positive is that now we have somebody, which is Jacquie, on the *inside* with **Fang**...

Marcus: <to Bob> She's our eyes and ears over there. <Bob nods his head in agreement> I mean, you can't ask for anything more than that. <The camera continues to focus on Bob>

Bob: <to Marcus> *If she's loyal*. <Marcus says "Yeah"> That's what you never *know*. You know, will she be swayed by those guys and come back and cut our throats? <Another view of both Marcus and Bob is shown, as they continue to speak> And she *could*... <Bob is shown>

Bob - CONFESSIONAL: Having **Fang** kidnap Jacquie, there is a very real *concern* that she could be tempted to vote with *them*. <The camera returns to Marcus for a few seconds> You know, we *are* in the Garden of Eden, but <pause> at this point I trust Jacquie more than I trust anyone *else* and I'd like to think that she's over there absorbing like a *sponge* and that she'll come back with a little bit of *knowledge*, you know, of the inner-workings of **Fang**... <A prominent drumbeat is then heard, as the camera switches angles to show the **Kota** tribe's flag, and then scrolls over to Dan and Charlie talking in the shallow lake waters>

Charlie: <to Dan> My stomach's just settling down now. I felt like I was gonna *hurl*... <The camera now turns to show Corinne swimming over to Charlie and Dan>

Corinne: Okay; let's get *serious*: <short pause> we're voting *Marcus*, right? <Charlie is shown>

Charlie: <to Corinne> Vote *Marcus* off... <The camera switches angles to show Corinne>

Corinne: We have to make sure it doesn't come down three and *three*... <Dan is now shown>

Dan: <to Corinne> Let's force a *tie*. <Corinne then says "Yeah"> Um, force a *tie* and pray that Bob will switch... <The camera now focuses in on an expressionless Corinne again>

Corinne - CONFESSIONAL: I definitely feel that voting off *Marcus* tonight puts me in the best position for future game play. <The camera fades out to show a clip of an unsuspecting Marcus walking by the hut> I mean, I could *very* easily and with *no* remorse vote *Dan*, but I don't want to have anybody mad at me, like, Paloma, *Charlie*, and those guys, so <long pause> if we get rid of Marcus, then I know, like, going into a merge situation, old **Fang** has the majority, <Another view of Corinne, Dan, and Charlie talking is shown next> and *actually*, Dan's made himself into *less* of a threat because he's getting so nervous in challenges, <The camera zooms in on Dan, as he nods his head to something> so it makes more sense to get rid of Marcus *anyway*, but <pause> the problem is we need Bob on board to avoid there being a three-three tie... <A close-up view of an elephant

trumpeting loudly is shown, before the camera cuts ahead to show Corinne, Charlie, and Bob talking in a grassy area>

Corinne: What are your thoughts on *Marcus*, Bob? <An alarmed Bob now looks up>

Bob: <to Corinne> Oh, *I* feel that he's the strongest player in the game, without a doubt... <A clip of Marcus swimming in the lake is shown, before the camera turns to Charlie>

Charlie: We're voting for *Marcus* tonight, Bob, <Bob raises his eyebrows> and we need a fourth person, so <long pause> we need *you*... <Corinne then says "*Yeah, Bob*">

Bob: *Phew*... <The camera now shows Bob with a thoughtful look on his face, as Dan can be seen walking over to the three castaways and Corinne looks towards him>

Corinne: <to Bob> 'Kay; *I'm* gonna go back; <short pause> you can think about it... <Corinne then begins to walk away, as the camera zooms in on an undecided Bob>

Bob - CONFESSIONAL: Charlie told me the plan is to vote out *Marcus* tonight, <Another view of Marcus is shown> and there's advantages to that; <short pause> there's *dis*-advantages to that, but <long pause> I came into this wanting to be a man of my word "*somewhat*", <The camera then turns back to Bob> so <short pause> I don't feel that tonight is the right *time* for me to vote Marcus. <The camera now shows Dan, Charlie, and Bob again>

Bob: I'm gonna have to say "*No*." <Dan is shown with a surprised look on his face> I mean, I'll *agree* with you that Marcus is gonna have to *go*, but is tonight the night for me to do it? *No*...

Charlie: <to Bob> We *need* you; <short pause> we can't do a tie and put everyone at risk...

Bob: <to Charlie> I understand what you're *saying*, but <long pause> I'm telling you, I don't feel comfortable doing that tonight. <Dan tenses his expression> That's my decision, and...

Charlie: <to Bob> So you're not saying you would *never* vote Marcus off? You're just saying not tonight? <An expressionless Bob now nods his head, as he says "*Yeah*">

Bob - CONFESSIONAL: You know, they want me to vote *Marcus*, but I told them that I think Marcus deserves at least make it to the *merge*, and *then* if there came a time, you know, where we really started to play *hardball*, I would have to vote him out, but <long pause> um, I'm gonna vote for *Dan*. <An eerie shift in the music occurs, as the camera fades out to show an unsuspecting Dan> It was supposed to be *Corinne*, but because she got the idol, it's now gonna be *Dan's* turn. <Charlie and Dan are then shown walking away from Bob>

Bob: *Sorry*, uh, about the tie. <Dan now turns back towards Bob> Um, unless you can think of some other way *around* it... <A close-up view of Charlie is shown next>

Charlie: That's okay. *Thanks*, Bob... <The camera shows Dan and Charlie walking away>

Bob - CONFESSIONAL: <continued> Yeah; <short pause> I could be cutting my own throat making that decision, but I don't *think* so. <The camera continues to show Bob for a few seconds> I think it's gonna come down to a *tie*-breaker, which I'm *assuming* is we're gonna have to draw a stone from a bag and whoever gets

the colored stone goes home. <Bob then shrugs> And I'm prepared to *do* that... <A view of the Kota tribe's flag is shown, as the clouds can be seen shifting rapidly around it. Corinne is then shown walking over to Charlie and Dan>

Corinne: Okay, so <long pause> *what's* going on? <The camera zooms in on Charlie>

Charlie: <to Corinne> Bob just said he's not on board; <Corinne is shown with a shocked look on her face, as she exclaims "He's *not*?!"> No, he's not voting *Marcus*... <Charlie can be heard saying "He wants to do a tie," as the camera shows the three original Fang members>

Corinne: Do you want to just vote out *Bob*? <An undecided Charlie is shown again>

Charlie: I don't know what to do... <Another close-up view of Dan is then shown next>

Dan: <to Charlie> *We* don't have much of a *choice*... <An eerie music begins to play, as the camera shows a clip of a half-submerged hippo lurking in the lake, and then cuts ahead to show Marcus, Charlie, and Dan in the midst of a conversation in a grassy area>

Dan: <to Marcus> Can I ask you a *question*: <Marcus says "What?"> How long does your alliance with *Bob* go? <The camera now focuses in on Marcus>

Marcus: <to Dan> My alliance with Jacquie and Bob, I mean, unfortunately for *you*, goes to the Final Three, Final Four, and <long pause> I know it sucks because of Corinne having the idol and because of the *tie* situation, <The camera shows a rapid clip of Corinne> but to be completely honest with you, my vote's probably gonna go to *you*... <Dan is then shown again>

Dan: <to Marcus> How would it change your strategy if I told you he's talked a lot about voting you out after the merge? <Marcus is then shown with an uncomfortable look on his face>

Marcus: <to Dan> That would be *huge*... <The camera scrolls back over to Charlie and Dan>

Dan: <to Marcus> It's no *lie*. <laughs> I *swear* he just told me and Charlie *and* Corinne that he would vote you off after the merge... <Charlie now nods his head dramatically>

Charlie: <to Marcus> Bob doesn't have your back, and I think he's a lot closer with Jacquie than we should *tolerate*. <Marcus says something inaudible, as Dan is shown again>

Dan: Unless we vote for Bob and avoid the tie: <short pause> me, you, Charlie, and *Corinne*...

Marcus: <to Dan> Yeah; but do you trust *Corinne*? <The camera shows Dan nodding>

Dan: <to Marcus> *We have* to; <short pause> there's no other options. <The camera continues to show Dan> It *has* to be *Bob* out, and then you know what? We go into the merge with the strongest five *possible*... <Marcus is shown with a pensive look on his face>

Marcus: I'm starting to, um; I'm coming to that conclusion... <Another view of Dan is shown>

Marcus - CONFESSIONAL: The plan according to Charlie, Dan, and *Corinne* is to vote *Bob*, but it's a really tough situation because I don't know if I can trust them. <Bob is now shown tossing a fishing net out into the lake> You know, they could

be trying to divert my vote so that they can vote me out with three votes. <The camera now goes back to Marcus again> At this point right *now*, I feel like I have to vote out *Dan* in order to minimize the risk of myself going home, <The camera zooms in on Dan> and then I'll re-analyze my options after the results of the first vote... <Charlie, Dan, and Marcus are shown again>

Charlie: So, just to be *clear*, we're all voting *Bob*? <The camera shows Marcus nodding>

Marcus: <to Charlie> I'm putting a lot of faith in you guys... <Charlie nods his head>

Charlie: <to Marcus> *Trust* me; <short pause> we're on your *side*. <The camera scrolls back over to an undecided Marcus and continues to show him for a few seconds>

Marcus - CONFSSIONAL: This is an *incredibly* tough decision tonight at Tribal Council. Deciding who's going to go home is always big, but <pause> tonight it is especially big because it's not just about the tribe; <short pause> it's about *my* personal longevity. <A spooky sound is heard, as Marcus can be seen grabbing his torch>

Marcus: <talking aloud> *What* am I gonna *do*? <The camera continues to focus on Marcus>

Marcus - CONFSSIONAL: <continued> You know, *yeah*, Dan didn't step up today, <A quick clip of Dan is shown, as he eats a piece of fish> but I'm hearing thing about Bob that definitely *alarm* me, <An unsuspecting Bob is then shown turning his head> so <long pause> I mean, this is going to dictate the rest of the game depending on whether Dan or Bob goes home tonight... <A front view of the five **Kota** members walking out of camp with their torches is then shown, before the screen abruptly fades out>

Tribal Council #7 - Kota Tribe

<'Tally the Vote' begins to play, as the camera shows an aerial view of the Tribal Council village, and then fades out to show a snake slithering along the ground. A close-up view of a flickering flame is shown, before the camera cuts ahead to show a front view of the five **Kota** members making their way up the winding path, The camera now fades out to show the castaways walking in to the main Tribal Council area. Corinne can be seen placing her torch into its slot, before the camera shows Charlie and Dan sitting down, and then turns to Jeff>

Jeff Probst: We'll now bring in *Jacquie*, <The camera shows a cleaned-up Jacquie walking in through the Tribal Council entrance> returning from an afternoon with the **Fang** tribe... <A view of Bob is shown, as he says "*Oh*, smell her hair!" Indistinct comments are heard, as Charlie smells Jacquie's hair. She then sits down with her **Kota** tribemates, before Jeff is shown>

Jeff Probst: Let's start with *you*, Bob: <Jeff takes a short pause, as the camera continues to show him> tell me about the loss of *Sugar* because you seemed to have a strong *reaction* at the challenge the other day... <Bob can now be seen nodding his head in agreement>

Bob: There were two people in the tribe that I told were like *daughters*: <short pause> *Sugar* was *one*, and *Jacquie* was the other one, <A close-up view of Jacquie is shown, as she smiles> so <long pause> seeing *Sugar* go home, it's almost like

losing a daughter. <The camera now shows Marcus looking up> Um, her *heart* was in the right place, and I think if she were on **Kota**, the result would've been much *different*. <Corinne tenses her expression, before the camera switches angles to show Jeff again>

Jeff Probst: Marcus, six people voted out of this game so far: <Jeff pauses, as the camera scrolls across each of the **Kota** members> four of them, original **Kota**; <short pause> only two of them original **Fang**. <Jeff is then shown again> Are old tribal lines still coming into play or is it "This is who **Kota** is *now*; these are the people I'm gonna worry about?" <The camera shows another view of Marcus, and continues to focus on him for a few seconds>

Marcus: I think old tribal lines still enter the game at a certain *point*, <Corinne is shown staring ahead> but I also feel like success in this game means being able to *adapt* to different situations, <The camera now focuses in on a thoughtful-looking Charlie> and it's no longer distinct groups of old **Fang** vs. **Kota**, so <long pause> these people are as much **Kota** as I would consider Crystal or G.C. to be, if not *more* so... <The camera cuts back to Jeff again>

Jeff Probst: Corinne, <A close-up view of Corinne is shown, as she looks up> as the only person on this tribe who's been to *Exile*, <The camera shows a view of the entire **Kota** tribe> how much of an impact does the possibility of the hidden Immunity Idol coming into play have on tonight's vote? <Corinne is then shown with an amused smirk on her face>

Corinne: *Well*, Jeff, *since* you *asked*, um, I've already given them my spiel, but just so you *know*, I actually *do* have the Immunity Idol, <A prominent sound is heard, as the camera shows Corinne pulling the idol out of her bag, and a surprised Jacquie is shown> so there better not be any votes with my name on them because if I decide to play it tonight, <Jeff is shown with a wide-eyed look on his face> *I* decide who goes home, <Dan is then shown turning his head> and I *guarantee* you do not want *that*... <The camera shows Jeff again>

Jeff Probst: Let's talk about the *challenge*, Jacquie. You're kidnapped by **Fang**; <Jacquie now nods her head> you obviously missed out on a lot of information like Corinne finding the *idol*. What did you learn over there that can help your *own* tribe? <The camera shows Jacquie>

Jacquie: Well, their tribe is just, like, completely *different*. <Marcus is shown looking towards Jacquie> Like, from what I can tell, it's a lot more *intense* over there, and I think they're coming into the merge unified, <Corinne is then shown smirking> but I *know* that I have some good information about who the leaders are and who the *followers* are, and <pause> we'll definitely be able to put it to good use... <The camera scrolls back over to Jeff>

Jeff Probst: So *Charlie*, <Jeff takes a short pause, as the camera turns to Charlie> is it still *important* 18 days in to keep this tribe physically strong to win challenges, or do you start to look at it in terms of "Who's the weakest" and who's therefore the least *threatening*? <The camera focuses back in on Charlie again>

Charlie: After tonight, we'll already be one member *down* as compared to **Fang**, so we need to really think about who would be the smartest person to get rid of, <Dan is shown nodding his head in agreement> because it's imperative that we *win* the next challenge and let them take out one more member before the *merge*. <The camera switches angles to show another close-up view of Charlie> Otherwise, they'll be able to pick us off, especially if Jacquie's right that they're

coming in *unified*; <short pause> you know, I think that *we* have to come in as a solid group of five as *well* in order to combat that threat... <The camera shows a burning torch, and then scrolls across several **Fang** members, before turning back to Jeff again>

Jeff Probst: Dan, <long pause> on *paper*, you appear to be a very strong, *fit* guy, <The camera now zooms in on Dan, as he nods> and yet you didn't *do* so well today. <Another view of Jeff is shown next> In a game where results *matter* and here you are at Tribal Council where you're held accountable, what do you *do*? <Dan is then shown again>

Dan: Um, I definitely take full responsibility for my part in the challenge, but I wouldn't say I was *terrible*. <Corinne can be seen making a face, as an eerie sound is heard> *My* biggest flaw in this game is probably my *worrying*, <The camera switches angles to show Charlie> so I think I need to, um, really work on being able to calm myself down when we get into a challenge and not *worry* so much... <The camera now goes back to Jeff>

Jeff Probst: Marcus, have you noticed Dan's tendency to maybe panic a bit during challenges and maybe throw *himself* off? <Marcus is shown, as he subtly nods his head>

Marcus: *Yeah*; <short pause> I'd say the last two or three challenges, I've *definitely* noticed that about Dan, and frankly, Dan was weaker than *Bob* was today <Bob now raises his eyebrows> or than *Corinne* was today, <Corinne is shown gazing ahead> and like Charlie already said, we know going in that the pressure is on **Kota** to win the next Immunity Challenge, and you definitely have to wonder if Dan's gonna be able to handle that. <There is a spooky sound, as a nervous Dan turns towards Marcus>

Dan: <to Marcus> I got through *law* school, <laughs> so I definitely know I can handle a high-stress situation... <laughs> <Marcus says something inaudible, as the camera returns to Jeff>

Jeff Probst: Dan, <short pause> would you *agree* that you were the weakest today? <The camera now focuses in on a fidgety Dan for a few seconds>

Dan: Um, if by *weakest* you mean I had a hard time getting the locks undone, then *yeah*, I could be considered the weakest today; <Marcus is now shown listening intently> I guess I need more practice with locks and *keys*, but <pause> everybody's got their own unique strengths and *weaknesses*. <An annoyed Corinne is then shown rolling her eyes> I mean, I beat Ace today at the *swimming*, so <pause> you know what? If you want to see more *effort* from me; if you want to see greater *results*, <The camera shows Marcus looking towards Dan> I *will* step up for this tribe, guaranteed *right* now, and that's my word in front of Jeff... <The camera switches angles to show Jeff again, as there is an extended silence>

Jeff Probst: So, <long pause> getting to the vote: <A view of all six **Kota** members is now shown again> Marcus, <short pause> what do you base it on when there's this *much* at stake?

Marcus: As much as I hate to say it, I'm basing my decision not only on keeping the tribe strong, but more so on who I think I can *personally* go farthest with, <Bob is now shown with an unfazed expression on his face> and that's not an easy thing for me to say. I'm honestly still a little *torn* tonight... <The camera shows an uncertain Jacquie with a strange look on her face, before focusing back in on Jeff again>

Jeff Probst: Well, it sounds like it's gonna be an interesting vote. <The music speeds up and becomes more dramatic, as the camera turns to Jacquie> Jacquie, thanks to **Fang**, you have individual Immunity for tonight's Tribal Council *only*. <Bob is then shown with a confident look on his face> Everybody else is fair game. <The camera now turns back to Jeff>

Jeff Probst: It is *time* to vote. Charlie, you're up. <A wide view of the **Kota** tribe is shown, as Charlie can be seen standing up and making his way across the main Tribal Council area>

<A close-up view of an African mask is now shown, as a flame can be seen flickering in front of it. There is a prominent drumbeat, as the camera abruptly cuts ahead to show Charlie holding his vote up to the camera from above, so it cannot be seen>

Charlie: I'm sorry I have to vote for you, <The camera fades out to show a close-up view of a contemplative Marcus> but I have to stick with my group and hope to get myself one step further. <The camera shows a clip of several burning torches, and then switches angles to show Dan placing his folded vote into the urn. Jacquie can now be seen arriving at the voting confessional and picking up the pen to cast her vote. A close-up view of an uneasy Bob is shown, before the camera fades into a side view of Corinne, as she makes her way over to the voting confessional. The camera shows a quick view of Marcus, before Corinne folds her piece of parchment in half and places it into the voting urn. Bob can now be seen uncapping the pen and beginning to write a name down, before the camera abruptly fades out to show Marcus walking past the central fire. An eerie shift in the music occurs, as the camera cuts ahead to show him holding up his vote from above>

Marcus: <whispering> I heard some thing today that don't sit well with me and I need to get to the *bottom* of it... <The camera fades out to show Dan staring into the distance, and then scrolls over to a nervous-looking Bob, before cutting ahead to show Marcus returning to the main Tribal Council area and sitting back down on his stump. Jeff is now shown again>

Jeff Probst: I'll go tally the votes. <A haunting tribal chant is heard, as the camera fades out to show a close-up view of an uncomfortable Corinne staring into the distance, and then shows quick views of both Marcus and Bob. The camera now switches angles to show Jeff returning back onto the screen with the voting urn in his hands>

Jeff Probst: If anybody has the hidden Immunity Idol and you want to play it, <The camera focuses back in on Corinne, who looks up> now would be the time to do so. <Jacquie is shown with a thoughtful look on her face, as she turns towards Corinne. A contemplative Marcus is then shown, before the camera switches angles to show both Dan and Charlie. Corinne is shown with a subtle smirk on her face, as she remains silent. The camera goes back to Jeff>

Jeff Probst: Okay; <short pause> once the votes are read, the decision is final. <A close-up view of Bob is shown> Person voted out'll be asked to leave the Tribal Council area immediately. <The camera now focuses in on Corinne> I'll read the votes. <Jeff is shown again, as he removes the lid from the urn and sets it down on the stand in front of him>

Jeff Probst: <The camera shows Jeff reaching into the urn and pulling out the first vote. He unfolds it, and then stares down at it> **First vote:** <Jeff now reveals the vote> **Dan.** <A close-up view of Dan is shown, as he subtly nods his head and continues to gaze ahead. The camera then switches angles to show Jeff again>

Jeff Probst: <A rapid view of a thoughtful-looking Charlie is shown, before Jeff reveals the second vote to the castaways> **Dan K.** <An expressionless Dan nods his head again, before the camera turns to an unsuspecting Bob> **Two votes Dan.** <The camera zooms out to show a wide view of the entire **Kota** tribe, and then scrolls back over to Jeff>

Jeff Probst: <Jeff can then be seen pulling the third vote out of the urn, before the camera shows a quick view of Marcus. Jeff then unfolds the vote, and reveals it> **Bob.** <There is a prominent sound, as the camera shows a surprised Bob raising his eyebrows> **One vote Bob;** <short pause> **two votes Dan.** <Marcus can then be seen turning his head, before the camera shows a confused Jacquie, and then abruptly cuts back to Jeff>

Jeff Probst: <Jeff reaches back into the urn and pulls out the fourth vote. He unfolds it, and then reveals it> **Runaround Bob.** <The camera zooms back in on Marcus, who now has a nervous look on his face> **We're tied:** <short pause> **two votes Bob;** <Jacquie can be seen looking around> **two votes Dan.** <Dan is shown with a subtle smile on his face, before the camera shows a close-up view of Corinne and then returns to Jeff>

Jeff Probst: <Jeff is shown pulling the fifth vote out of the urn. He unfolds it, and then reveals it to the castaways> **Bob.** <Bob is now shown tensing his expression, as he adjusts his position on his stump and the camera continues to focus on him> **Bob:** *Hmm...* <The camera switches angles to show another close-up view of Marcus>

Jeff Probst: *Three votes Bob;* <Another view of a worried Bob is shown, as he subtly shakes his head> **two votes Dan;** <Corinne is then shown with a blank expression on her face> **one vote left.** <The camera now focuses back in on Jeff again>

Jeff Probst: <The music softens, as Jeff reaches into the urn and pulls out the sixth vote. He unfolds it, and then stares down at it for a quick second> **Last vote:** <A close-up view of an unfazed Charlie is shown, before Jeff reveals the final vote> **Dan.** <There is a prominent sound, as the camera shows Dan now with an uneasy smile on his face. A view of Corinne is then shown, as she widens her eyes and then tenses her expression>

Jeff Probst: Well, <short pause> for the first time this season, we have a tie. <Bob now lets out a relieved sigh, before the camera cuts back to Jeff again> And in spite of what was said tonight, we have a vote completely along old tribal lines: <short pause> **three votes Dan;** <The camera shows a close-up view of Dan> **three votes Bob.** <An uncomfortable Jacquie is shown looking around, before the camera shows a quick clip of Bob, and then returns to Jeff>

Jeff Probst: Here's how a tie-breaker works. <A view of the entire **Kota** tribe is then shown next> **We're gonna have a re-vote.** <The camera focuses back in on Jeff> **Dan,** you will not vote again. <The camera then zooms in on Charlie and Dan>

Bob, *you* will not vote again. The other four will vote, <A conflicted Marcus is now shown with an undecided look on his face> and you're voting for either Dan or Bob. <An eerie shift in the music occurs, as the camera shows Corinne tensing her expression and then cuts back to Jeff> Same rules apply as with any vote.

<Another wide view of all six Kota members is shown> *If*, after the *re-vote*, we're still tied, we will be *deadlocked*, and we'll move on to drawing rocks. <Prominent drumbeats are heard, as the camera shows rapid close-up views of each of the Kota members> This is your *last* chance to change your vote... <The music speeds up and becomes more dramatic again, as the camera shows an uncomfortable Marcus looking up>

Marcus: Jeff, <Jeff now raises his eyebrows> before we get to the vote, there's something I need to ask *Bob*. <There is a prominent sound, as Bob shifts his expression and then turns towards Marcus. Jeff then motions towards Marcus to speak>

Marcus: <to Bob> Knowing that I have the power of *my* vote, did you tell anyone that you were gonna vote me off? <Bob begins to say "*Yeah*," as Marcus continues speaking> And I need you to be completely *honest* with me... <The camera then turns to Bob>

Bob: <to Marcus> I told them that I might have to vote you out down the road, <Jacquie is now shown with a confused look on her face> but I wasn't comfortable doing it *tonight* because I felt you should make the *merge*, <A wide view of the entire Kota tribe is shown> and that's the decision I stuck by tonight... <The camera focuses back in on Marcus>

Marcus: <to Bob> Okay; <short pause> why would you say that? <An expressionless Bob is then shown again, as the camera turns back to him and he hesitates before responding>

Bob: <to Marcus> I'm playing the game, just like *you* are. <Corinne is shown with an amused look on her face> You knew yourself that you were the strongest player in this game, hands down! <Marcus can be seen shifting his expression> You're a physician; <short pause> you've gone to Harvard, <Charlie is then shown raising his eyebrows> so why would you think you're *not* gonna be a target? <The camera switches angles to show Marcus again>

Marcus: <to Bob> I didn't think I'd be *your* target because I never talked to anyone about voting for you until this came up. <Dan is shown with a hopeful look on his face> Even though I felt unsure about where I stood in this alliance, I was planning 100% on voting for Dan... <The camera abruptly cuts back to Bob>

Bob: <to Marcus> Well, the only thing I can say is I made my *decision*, and I could've wrote *Marcus* down; I wrote *Dan*, so that's where I stand. <A close-up view of an uncomfortable Dan is shown, as he adjusts his position on his stump> So, If you wanna choose to vote me off, that's *fine*, but <pause> I didn't *lie* to you and I stuck to my word. Just be *clear* on that! <The camera shows a rapid clip of a burning torch, and then scrolls forward to show Marcus>

Marcus: <to Bob> That was not the answer I wanted to hear... <A spooky shift in the music occurs, as the camera shows an expressionless Bob staring into the distance, and then fades out to show a close-up view of the flickering fire, before cutting back to Jeff again>

Jeff Probst: Everybody got all the information they need? <Jacquie is shown with a perplexed expression on her face, before the camera returns to Jeff>

Jeff Probst: Okay; <short pause> it is time to vote. <Another view of all six **Kota** members is shown next> *Charlie, you're up...* <Charlie can be seen standing up again>

<Charlie is now shown walking past the central fire, before the camera fades into a close-up view of a nervous Bob. Charlie then folds his vote in half and places it into the urn. An African mask is then shown, before the camera fades out to show Jacquie writing a name down on her piece of parchment: **Dan**. Corinne is then shown walking up to the voting confessional and picking up the pen. An eerie sound is heard, as the camera cuts back to the other five **Kota** members. A close-up view of a fidgety Dan is then shown, before the camera cuts ahead to show a conflicted Marcus arriving at the voting confessional and uncapping the pen. He then puts his head down, before the camera fades out to show a burning torch, and then switches angles to show Bob looking towards an emotional Jacquie>

Bob: <to Jacquie> I think I'm *toast*... <The camera shows Jacquie with a sad look on her face>

Jacquie: <whispering to Bob> Like, what *happened*? <Marcus now folds his parchment in half and places it into the voting urn. A prominent drumbeat is heard, as the camera shows him returning to the main Tribal Council area and sitting down on his stump. Jeff is now shown>

Jeff Probst: I'll go tally the *re-votes*. <There is a haunting African chant, as Jeff can be seen walking out of sight. Jacquie, Dan, and Corinne are then shown, before the camera scrolls over to a burning torch and zooms in on it. The camera then fades out to show a distressed Marcus looking down at the ground, before scrolling over to an uneasy Charlie. Jeff then returns onto the screen with the voting urn in his hands>

Jeff Probst: Once the votes are read, the decision is final. <A close-up view of a worried Bob is shown, as he subtly nods his head> The person voted out will be asked to *leave* the Tribal Council area immediately. <The camera switches angles to show Dan> I'll read the votes. <A quick clip of Jacquie is shown next, before the camera cuts back to Jeff>

Jeff Probst: <Jeff can be seen reaching into the urn and pulling out the first vote. He unfolds it, and then stares down at it> **First vote:** <Jeff now reveals the vote> **Runaround Bob.** <A close-up view of an uneasy Bob is shown, before the camera scrolls over to Jacquie>

Jeff Probst: <The camera shows Jeff pulling the second vote out of the urn, and then turns to show a quick view of a worried Charlie. Jeff then unfolds the vote, and reveals it> **Dan.** <The camera focuses in on Dan, as he shifts his expression. Jeff is then shown with the next vote already in his hands, as the camera focuses back in on him>

Jeff Probst: <Jeff immediately reveals the third vote to the castaways> **Bob.** <The camera now shows a disappointed Bob subtly shaking his head, and then zooms out to show the entire **Kota** tribe, as an eerie sound is heard> Two votes *Bob*;

<short pause> one vote Dan. <The camera shows another view of a concerned Jacquie, and then cuts back to Jeff>

Jeff Probst: <The music softens, as Jeff reaches back into the urn and pulls out the deciding vote. He turns it over, and stares down at it with a subtle smile> **Seventh person voted out of Survivor: Gabon:** <A rapid view of a stern-looking Corinne is shown, before Jeff reveals the final vote to the castaways> **Bob.** <The camera shows a surprised Bob reaching down to pick up his bag and then immediately standing up, as he says “Wow!”>

Jeff Probst: <to Bob> You need to bring me your torch. <A stunned Jacquie is shown with a sad look on her face, before the camera turns to a relieved Marcus. Bob then holds out his hand to Marcus, as Marcus stands up and shakes his hand>

Bob: <to Marcus> Good *player*... <An expressionless Dan is shown, as he stares into the distance. The camera cuts ahead to show a still-surprised Bob placing his torch into the slot>

Jeff Probst: Bob, <short pause> the tribe has spoken. <There is a prominent drumbeat, as the camera shows Jeff snuffing out Bob’s torch>

Bob: Well, it’s been *fun*, but it hasn’t been *real* fun... <laughs> <Jeff now subtly smiles>

Jeff Probst: <to Bob> Time for you to go... <A rapid clip of Charlie is shown, as he displays a pensive look. The camera then shows a teary-eyed Jacquie waving to Bob>

Jacquie: Bye, Bob... <Bob can be seen walking out of the Tribal Council village, as the camera continues to follow him for a few seconds and he fades into the engulfing darkness>

Marcus: <to Jacquie> We’ll talk about everything tonight. <Corinne is then shown with a careless expression on her face, before the camera goes back to Dan, who looks slightly guilty. An amused Jeff is then shown again>

Jeff Probst: Well, <long pause> I would not have predicted *that*. <The camera now focuses in on a content Marcus> Maybe you guys *are* a new tribe... <Another view of Jeff is shown>

Jeff Probst: Grab your torches; <short pause> head back to camp. <A wide view of all five remaining **Kota** members is shown> Good *night*. <‘Ancient Voices of Gabon’ begins to play, as the five castaways can be seen standing up and grabbing their torches>

Jacquie - CONFSSIONAL: I’m *sad*; I’m *confused*. Like, *I* feel betrayed *completely*. <The camera focuses in on both Charlie and Marcus> You know, I missed a lot at *camp* today, and it turns out Marcus is not who I *thought* he was. <Another view of Jacquie is then shown> My whole strategy might have to *change*... <The camera shows a close-up view of the central fire burning. An overhead view of the Gabonese village Tribal Council is then shown, as the five **Kota** members can be seen walking out of it. The screen now fades to black>

Episode 8 - Do Not Pass Go!

Jeff Probst: Next time on Survivor: <An aerial view of several jagged limestone cliffs is shown, before the camera fades out to show G.C. reading a treemail message aloud to his **Fang** tribemates>

G.C.: *Go directly to Tribal Council;
Do not pass Go;
Do not collect Immunity...*

<The camera shows a close-up view of Randy, who displays a confused expression on his face>

Jeff Probst: <narration> A controversial twist they *never* saw coming... <Rapid clips of several shocked castaways at Tribal Council are shown, as loud gasps can be heard>

Corinne: Oh my *God!* <The camera then switches angles to show Paloma smiling widely>

Jeff Probst: <narration> ...could impact the entire *game*. <Charlie is shown with his mouth gaping open, as he says "*Wow.*" A close-up view of a scowling Ace is shown next>

Ace - CONFSSIONAL: Suddenly this went from the worst thing imaginable to the best scenario *possible* for me... <The camera quickly scrolls over to G.C., who is looking around anxiously>

Jeff Probst: <narration> And the surprises keep on *coming*... <Crystal is shown covering her mouth>

G.C. - CONFSSIONAL: Something funky's goin' down today in *Gabon*. <There is a prominent drumbeat, as the camera shows a close-up view of an elephant. The screen then fades out>

Bob's Final Words:

<'Island Council' plays, as the camera shows a close-up view of a disappointed Bob, who is sitting at a torch-lit confessional with several dark tribal huts visible in the background>

Bob: I had a sinking feeling all day that if we lost the Immunity Challenge today that I would be going home, and <short pause> I wasn't exactly sure *how*, but I'm not surprised that it was because of *Marcus*. <The camera now cuts ahead to show a later portion of Bob's Final Words> The part that gets me is that I kept my word, so I suspect there might have been some, you know, word, um, twisting around on the part of Corinne or *Dan*, but <long pause> it's been a good game; <short pause> I had a good time. I tried to play with *integrity*, and I think I played a good, honest game. Good luck to *Jacque*, and no hard feelings to Marcus... <The screen abruptly fades out>

Episode 7 Voting History:

4* Votes Against	Survivors Voting Against Bob			
				
2* Votes Against	Survivors Voting Against Dan			

